

# CLASS DESCRIPTIONS—WEEK 1, MATHCAMP 2021

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## CLASS ACTION DESCRIPTIONS


Different classes will have you engage with the content in different ways. The following actions are meant to help you get a sense for what you might expect to do in each class.


If an action is selected, this means that the teacher is intentionally building this activity into your learning experience. An action may be listed as optional if the teacher is planning to offer space for this activity, but will not expect everyone to participate in it.

**Active Listening:** You should be ready to do this for every class. May include listening to someone present information, reading things on slides, taking notes, and having opportunities to ask or respond to questions.


 **Reading:** Reading and interpreting a document for yourself (problem statements, paragraphs, etc.). This does not include anything that will be explained out loud at the same time, such as lecture notes or slides.

 **Speaking:** Sharing things out loud with others in the class. Ideas, problem solutions, etc.

 **Writing:** Drawing or typing your thoughts during the class. Proofs, responses to questions, shared whiteboard, etc.

 **Problem solving:** Thinking about how to solve problems that have been given to you.

 **Collaborating:** Working with others in a small group to accomplish a task.

 **Other activitying:** Anything not included in the previous categories: playing a game, using a piece of software (besides Zoom), building a craft, etc.

## DAY 0 COLLOQUIUM

**The Icosian game** (Misha, Day 0 (Saturday, July 3) at 10:25)

Can a knight visit all 64 squares of a chessboard in 63 jumps, then come back to the start? What if we ask the same question for a  $4 \times 4$  board? What if we're instead walking around the vertices of a dodecahedron?

In this colloquium, we will figure out when the answer to such a question is definitely “yes”, and when it is definitely “no”. In between, there will be a disturbingly large range of cases where we can only say “I don't know”. But that's okay, because I'll also explain why, if you could always solve this problem easily, then you'd be able to win a million dollars, steal billions of dollars, and break all of mathematics as we know it.

This colloquium will start at 🌶️ and end at 🌶️🌶️🌶️.


## 9:00 CLASSES

**Better sleep through modeling** (*Olivia Walch*, MTW⊖F)

What happens if we come up with math models to describe the phenomena of human sleep and circadian rhythms? What if we hook these models up to people's wearables and run them on phones? What if we use the models to compute what people should do during the day to sleep better at night? (Will people accept math as their sleep savior??)

*Class format:* Slides, mostly lecture

*Prerequisites:* Must have experience sleeping

Chilies	Class Actions	Themes (click for info)
	<a href="#">HW Recommended</a>	<a href="#">Smörgåsbord</a> <a href="#">Math in real life</a>




**Better sheep through modeling** (*J-Lo*, MTW⊖F)

Sheep need food, but there is not always enough food to go around. How do individuals (like sheep) respond to a lack of resources? Will they become aggressive and greedy, or learn to cooperate? If they settle on a solution, will they keep their word or betray each other's trust?

Evolutionary game theory is the study of how strategies and behaviors change over time. By making some simple assumptions about how individual sheep make decisions, we will be able to make predictions about how the entire herd changes.

*Class format:* The class will start with a game: you will be a sheep trying to collect as much food as possible. This will be followed by some whole-group review and discussion of this game, where participants will have the opportunity to share their thoughts if they wish to. The class will gradually transition to more of a lecture format as we begin to define some tools that can be used to study games of this kind.

*Prerequisites:* Must be willing to be a sheep

Chilies	Class Actions	Themes (click for info)
	 (Optional:  <a href="#">HW Recommended</a>	<a href="#">Smörgåsbord</a> <a href="#">Games</a> <a href="#">Math in real life</a>







**Insert geometry joke here** (*Zoe*, MTW⊖F)

Looking at drawings, Pac-man's universe, or even the ground we walk on, many things appear "flat". Looking at space locally only tells us so much about the fundamental properties of the space itself. In this class we will look at an overview of different geometries and the ways of thinking of surfaces. We will especially look at ways of visualizing spaces and how they connect to problems one might encounter in various areas of math.

It can be extremely valuable to consider problems in spaces where they naturally reside. Mathematically, if we have a problem that loops in on itself, say considering words with two letters, we might want to consider solving that problem on a torus. If we need to differentiate the parity of an object, maybe it lives in a Möbius strip? For example, if we are looking to accurately represent what we see around us in a drawing on a piece of paper, we are using the properties of projective space!

*Class format:* The class will mostly be lectures with interruptions of hands on activities that campers will be recommended to participate in

*Prerequisites:* Linear algebra, if you're taking the week 1 Introduction to linear algebra at the same time that will be enough!

Chilies	Class Actions	Themes (click for info)
	 (Optional:     ) HW Recommended	Squishy shapes

### Introduction to group theory (Samantha, MTWΘF)

A group is a set of items together with a way for them to “interact” with each other. For example, one could take the real numbers, which interact with each other via adding. Or you could take the set of symmetries of a square, where interactions occur by composing the symmetries. In this class, we'll cover the basics about groups- defining them, interesting properties that certain groups have, mapping between groups, manipulating groups, and so forth.

Note: Groups are the fundamental object in algebra, and will be foundational for a lot of the classes at Mathcamp; as such, homework will be required so that you may get used to interacting with groups and proving results about them. Most of class time will be spent on lectures, but I may also give some in-class work time for the homework, if time permits.

*Class format:* Most of class time will be spent on lectures, but I may also give some in-class work time for the homework if time permits. Work time would be done in break out rooms so you could work with your classmates, if you'd like!

*Prerequisites:* None.

*Required for:* Representations of symmetric groups (W2); Topology through Morse theory (W2); Dirichlet's class number formula (W2); Finite fields and how to find them (W3); Lights, camera, group actions! (W3); Kleinian groups and fractals (W3); Archers at the ready! (W4); Finite Fourier analysis (W4)

Chilies	Class Actions	Themes (click for info)
	 (Optional:  ) HW Required	Algebraic structures

### Sparsest cut (Alan, MTWΘF)

The sparsest cut problem asks the following: Given a (finite simple undirected) graph  $G$ , find a subset  $S$  of the vertices that minimizes

$$\frac{\text{number of edges with one endpoint in } S \text{ and one endpoint in } S^c}{\min(\text{number of vertices in } S, \text{number of vertices in } S^c)}.$$


The point of the denominator is to try to balance the sizes of  $S$  and  $S^c$ . You can think of sparsest cut as a discrete analogue of the isoperimetric problem.

Is there an efficient way to find the minimum? The short answer is “probably not,” but fortunately, there is an efficient way to approximate the solution: if  $G$  has  $N$  vertices, then there is an algorithm that gives you a subset  $S$  which does not necessarily attain the minimum, but it will not be too far off. In particular, it will be within a factor of  $\log N$  of the minimum.

In this class, we will introduce the algorithm and then discuss why this algorithm produces good approximations. A key part of the proof is connecting the sparsest cut problem to a fundamental question about discrete geometric spaces. If there is time, we will briefly mention how the discrete 5-dimensional Heisenberg group plays a role in a better (but more difficult) approximation algorithm for sparsest cut. These are just some of the many examples of the connections between theoretical computer science and metric geometry.

*Class format:* I will give lectures using Google Jamboard, and I will screen-share Jamboard from my tablet. If you'd like, you can open up Jamboard in your browser to browse through previous slides.

*Prerequisites:* There are no official prerequisites for this class. In particular, you do not need to have any background in theoretical computer science or graph theory. We will introduce many simple but new ideas rather quickly, which is why this is a 3-chili class.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	CS & algorithms Discrete analysis Graph Theory

### Topics in number theory (Misha, $\boxed{\text{MTW}\Theta\text{F}}$ )

This is a class about exploring two things: number theory, and the various ways an online class can be taught. More precisely,







- (1) On Monday, I will guide you through proving a theorem about Pascal's triangle modulo a prime  $p$  through a series of problems you can work on alone or in groups.
- (2) Tuesday will be about how to compute the GCD of two numbers - in theory, and in the computer algebra system Mathematica. (Using Mathematica yourself is optional.)
- (3) On Wednesday, I will give a more standard lecture about the Chinese remainder theorem—and, as a bonus, Lagrange interpolation.
- (4) On Thursday, we'll look at some math competition problems about unique factorization, and solve them together in class.
- (5) Friday's class is a slide-based lecture about several things we can prove (ending with quadratic reciprocity, if you've heard of this infamous theorem) by looking at the same product in two different ways.

These classes will be mostly independent, but they will generally be easier to follow if you go to all of them, and Wednesday's class is specifically a prerequisite for Friday's.

*Class format:* It will vary. See above for details!

*Prerequisites:* None

*Required for:* Factoring large prime numbers (W3); What are your numbers worth? or, the part of algebraic number theory we can actually do (W3)

Chilies	Class Actions	Themes (click for info)
	 (Optional:     ) HW Optional	Smörgåsbord Number theory

### 10:10 CLASSES

### How to count primes (Viv, $\boxed{\text{MTW}\Theta\text{F}}$ )

How many primes are there?

Well, OK, infinitely many, but how many primes are there up to 100? 1000? 1000000?  $x$ ? What kind of answer am I even looking for here?

In 1896, de la Vallée Poussin and Hadamard independently proved the Prime Number Theorem, which says that the number of primes up to  $x$  is  $\frac{x}{\ln x}(1 + o(1))$ . We won't prove the Prime Number Theorem, but we will understand what the statement means, and we'll build up some fundamental tools in analytic number theory to allow us to prove something close.

*Class format:* Lecture; I'll be sharing a tablet screen and writing, with (hopefully) daily notes.

*Prerequisites:* Comfort with single-variable calculus (specifically the integral test for convergent series, differentiation, integration, integration by parts)

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Discrete analysis Number theory

### Incidence combinatorics (Aaron, [MTWΘF](#))

*“My most striking contribution to geometry is, no doubt, my problem on the number of distinct distances.”* — Paul Erdős

In 1946, Paul Erdős asked two simple questions: If you place  $n$  points in the plane, and then measure the distances between every pair of points, what is the minimum number of distinct distances you can get? What is the maximum number of pairs of points that can be exactly distance 1 from each other?

The Distinct Distances Problem served as a challenge for decades, with mathematicians inventing a whole new field of mathematics – incidence combinatorics – to create a better lower bound every few years. Finally in 2015, Guth and Katz won a bunch of prizes for almost solving it. Meanwhile, the Unit Distances Problem is wide open—only one improvement has been made since 1946.

We will work together to reinvent this philosophy of counting, prove basically the best-known bounds on the Unit Distances Problem, and learn how you can count all kinds of things with just points on lines and curves.

*Class format:* IBL: This class will consist almost entirely of solving problems. Other than a brief intro each day, and some opportunities to present work, we will be in breakout rooms, working on the same problems.

*Prerequisites:* We will briefly use some probability theory (it will be good if you understand the phrase “linearity of expectation”). I’ll also assume some graph theory, though I’ll try to review all definitions.

Chilies	Class Actions	Themes (click for info)
	   (Optional:   ) HW Recommended	Discrete analysis Graph Theory


### Introduction to quantum computing (Jorge, [MTWΘF](#))

In this class, we will introduce what quantum computing is, and we will accomplish two main goals in order to do that. First, we introduce the basic unit of quantum information—the qubit. We will study the electron spin as a physical example where qubits can be created experimentally, and then we will introduce some math in order to represent and manipulate these units of information. (Spoiler: the math has a lot to do with vectors and matrices!)

The second goal is introducing the quantum teleportation algorithm. This is the procedure by which we can transport quantum information between two different people, with the only requisites of sharing an entangled qubit (I’ll teach you what “entangled” means) and your usual Internet connection so you can send over 2 classical bits of information. Why so much trouble just to send information, you may ask? Well, as we shall see, measuring quantum information in any way tends to destroy it (you can say qubits are very shy), so this algorithm is kind of a big deal for quantum computers to work.

*Class format:* I’ll be using my tablet as a whiteboard, and will lecture as we go. Questions are encouraged at any time. Will assign a couple of problems at the end of each lecture.

*Prerequisites:* Don't be intimidated by the description—no quantum mechanics or physics will be needed! We'll only need familiarity with how to add and subtract vectors, either numerically (when given the value of the components) or graphically (if the vectors are drawn on a plane). Knowing how to operate with matrices is a plus.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	CS & algorithms Math in real life

### Mathcamp crash course (Assaf, MTWΘF)

Math is useless unless it is properly communicated. Most of math communication happens through a toolbox of terminology and proof techniques that provide us with a backbone to understand and talk about mathematics. These proof techniques are often taken for granted in textbooks, math classes (even at Mathcamp!) and lectures. This class is designed to introduce fundamental proof techniques and writing skills in order to make the rest of the wonderful world of mathematics more accessible.

This class will cover direct proofs from axioms, proofs using negation, proofs with complicated logical structure, induction proofs, and proofs using cardinality and the pigeonhole principle. If you are unfamiliar with these proof techniques, then this class is *highly recommended* for you. If you have heard of these techniques, but would like to practice using them, this class is also right for you.

Here are some problems that can assess your knowledge of proof writing:

- (1) Negate the following sentence without using any negative words (“no”, “not”, etc.): “*If a book in my library has a page with fewer than 30 words, then every word on that page starts with a vowel.*”
- (2) Given two sets of real numbers  $A$  and  $B$ , we say that  $A$  dominates  $B$  when for every  $a \in A$  there exists  $b \in B$  such that  $a < b$ . Find two disjoint, nonempty sets  $A$  and  $B$  such that  $A$  dominates  $B$  and  $B$  dominates  $A$ .
- (3) Prove that there are infinitely many prime numbers.
- (4) Let  $f : A \rightarrow B$  and  $g : B \rightarrow C$  be maps of sets. Prove that if  $g \circ f$  is injective then  $f$  is injective. (This may be obvious, but do you know how to write down the proof concisely and rigorously?)
- (5) Define rigorously what it means for a function to be increasing.
- (6) What is wrong with the following argument (aside from the fact that the claim is false)? On a certain island, there are  $n \geq 2$  cities, some of which are connected by roads. If each city is connected by a road to at least one other city, then you can travel from any city to any other city along the roads.

*Proof.* We proceed by induction on  $n$ . The claim is clearly true for  $n = 1$ . Now suppose the claim is true for an island with  $n = k$  cities. To prove that it's also true for  $n = k + 1$ , we add another city to this island. This new city is connected by a road to at least one of the old cities, from which you can get to any other old city by the inductive hypothesis. Thus you can travel from the new city to any other city, as well as between any two of the old cities. This proves that the claim holds for  $n = k + 1$ , so by induction it holds for all  $n$ .  $\square$


- (7) Mathcampers can message each other privately on Slack over the course of camp. Prove that there are two campers who messaged the same number of people throughout camp.

If you would not be comfortable writing down proofs or presenting your solutions to these problems, then you can probably benefit from this crash course. If you found this list of questions intimidating or didn't know how to begin thinking about some of them, then you should *definitely* take this class. It will make the rest of your Mathcamp experience much more enjoyable and productive. And the class itself will be fun too!

Note that this class is *not* focused on exposing mathematical background, so if you'd like to brush up on the foundations of graph theory, number theory, etc., this is not where we will do that.

*Class format:* Lecture: handwritten notes on shared screen. Homework: proof-writing exercises to be submitted for feedback.

*Prerequisites:* None!

Chilies	Class Actions	Themes (click for info)
	 HW Required	Smörgåsbord

### Multivariable calculus crash course (Mark, MTWΘF)

In real life, interesting quantities usually depend on several variables (such as the coordinates of a point, the time, the temperature, the number of campers in the room, the real and imaginary parts of a complex number, ...). Because of this, “ordinary”(single-variable) calculus often isn't enough to solve practical problems. In this class, we'll quickly go through the basics of calculus for functions of several variables. As time permits, we'll look at some nice applications, such as: If you're in the desert and you want to cool off as quickly as possible, how do you decide what direction to go in? What is the total area under a bell curve? What force fields are consistent with conservation of energy?

One reason, and maybe the best reason, to take this crash course right now rather than waiting until you encounter the material naturally after BC calculus and/or in college, is to be able to take the course on functions of a complex variable (which have many amazing features) that starts in week two.

*Class format:* Interactive lecture (over Zoom). I'll be using a document camera like a “blackboard” (and scanning the notes afterward), looking out at your faces even when you can't see mine (when I'm not actually writing, you will see mine), and asking questions to help us go through the material together.

*Prerequisites:* Basic knowledge of single-variable calculus (both differentiation and integration)

*Required for:* Functions of a complex variable (1 of 2) (W2); PDEs part 1: Laplace's equation (W4)

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Analysis

## 12:10 CLASSES

### A Combinatorial Proof of the Jacobi Triple Product Identity (Gabrielle, MTWΘF)

For all  $q$  and  $z$  for which the following sums and products makes sense, we have the following equality, called the Jacobi Triple Product Identity:

$$\prod_{i=0}^{\infty} (1 + zq^i) \prod_{j=0}^{\infty} (1 + z^{-1}q^{j+1}) \prod_{k=0}^{\infty} (1 - q^{k+1}) = \sum_{\ell=-\infty}^{\infty} z^{\ell} q^{\ell(\ell-1)/2}$$

Yikes, but it's useful (we will see an application!). Even more yikes, we're going to prove this equality using partitions, where a partition of a nonnegative integer  $n$  is a way of writing  $n$  as a sum of positive integers, e.g.  $4 + 1 + 1 + 1$  is a partition of 7. Come learn about the shocking and beautiful interplay between combinatorics and analysis. (The intercast of this interplay includes partitions, Young diagrams, and generating functions.)

*Class format:* Days 1-4: Lecture < 30 minutes, IBL for the rest of class time; Day 5: Lecture



*Prerequisites:* comfort with infinite series (be able to sum a geometric series, but we will ignore questions of convergence) and limits (not much deeper than an intuitive notion); if you are worried about it, talk to me!

Chilies



Class Actions

(Optional: )  
HW Recommended

Themes (click for info)

Algebraic Combinatorics

### Continued fractions (Ben, MTWΘF)

One common, and quite good, approximation for  $\pi$  is  $\frac{22}{7}$ , or  $3 + \frac{1}{7}$ . A slightly better one is

$$\frac{333}{106} = 3 + \frac{1}{7 + \frac{1}{15}},$$

and a *much* better one is

$$\frac{355}{113} = 3 + \frac{1}{7 + \frac{1}{16}}.$$

(It's accurate to six decimal places—if we approximate  $\pi$  by  $\frac{3141}{1000}$ , it's accurate to only three places despite having a relatively *huge* denominator, which you'd expect to let us get closer.)

These “very close” approximations all come from continued fractions, which you might also have heard about in the golden ratio,  $\varphi$ , which is given by

$$\varphi = 1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{\dots}}} = \frac{1 + \sqrt{5}}{2}.$$

More generally, if we take an eventually periodic continued fraction, such as

$$3 + \frac{1}{4 + \frac{1}{5 + \frac{1}{4 + \frac{1}{5 + \frac{1}{4 + \frac{1}{5 + \dots}}}}}}$$

we can show that it's a number of the form  $\frac{a+\sqrt{d}}{b}$  for some integers  $a, b, d$ .

But what about the other way around? If we have a real number of the form  $\frac{a+\sqrt{d}}{b}$ , what can we say about its continued fraction expansion?

This course will aim to answer this question, and also provide a more general introduction to continued fraction expansions.

*Class format:* The course will be primarily lecture-based, with homework problems building intuition for the concepts and exploring related topics

*Prerequisites:* None! Some past exposure to the idea of a limit won't hurt, but isn't strictly necessary

Chilies



Class Actions

HW Recommended

Themes (click for info)

Discrete analysis

### Cryptography and how to break it (Linus, MTWΘF)


In a typical cryptography class, you learn cryptosystems like Diffie-Hellman that let two people communicate securely even if all their messages are open to the public. And, yes, we will do that. (Contents: Diffie-Hellman, RSA, Yao circuit evaluation, maybe elliptic curves.)

But more importantly. Just as there exist smart mathematicians trying to make the internet secure, there exist smart mathematicians trying to learn your credit card details. And from their battle springs cool math. So in this class, we'll look at a ton of attacks that bust open modern cryptosystems when they are implemented even slightly incorrectly.



*Class format:* Lecture

*Prerequisites:* Modular arithmetic, enough to have  $a^p = a \pmod p$  deep in your heart.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	CS & algorithms Number theory

### Introduction to linear algebra (Emily, MTWΘF)






Linear algebra is a fundamental area of mathematics that deals with vectors, matrices, and linear systems, but really it is so much more than that. It provides us with the building blocks to better understand so many areas of applied and pure math, from geometry to homological algebra to engineering. Every mathematician learns linear algebra at some point!

Some topics that we will explore: vector spaces, dimension, matrices, linear transformations, rank, and as many other topics as we can fit in at a 2-chili pace. We will approach topics from both computational (doing examples) and theoretical (doing proofs) perspectives, so some comfortability with abstract concepts would be good to have. Homework is required in the sense that you should definitely attempt it to gain a fuller understanding, but it will be neither collected nor graded.

*Class format:* You can expect about half of our class-time to be spent in a lecture format, and the other half spent doing IBL style worksheets.

*Prerequisites:* None officially, but taking the Mathcamp crash course at the same time would be a good idea if you are new to abstraction.

*Required for:* Representations of symmetric groups (W2); The calculus of variations (W3); The Schwarzschild solution (W3); The derivative as a linear transformation (W4); The fundamental theorem of algebra and its many proofs (W4); Finite Fourier analysis (W4)

Chilies	Class Actions	Themes (click for info)
	  (Optional:   ) HW Required	Algebraic structures

### Keakeya sets over finite fields (Charlotte, MTWΘF)

Imagine you have a needle on a table in front of you. (For our mathematical purposes, we assume said needle has zero width.) You would like to move the needle along the table so that it ends up rotated 180 degrees.

Certainly rotating through an appropriately sized circle would do the trick, but can we rotate the needle using less area? It turns out the answer to this question is yes - to an extreme degree. We can rotate it using arbitrarily small area—that is, through as small a region as we would like!

This probably surprising and counterintuitive fact (that we'll prove in class) leads to one of the most important and still unsolved conjectures in harmonic analysis: the Keakeya conjecture. In an effort to shed some light on this conjecture, mathematicians analyzed the analogous problem in the setting of finite fields. In the finite field setting, a shockingly simple and elegant proof was found using ... polynomials! In this class we'll discover the power of polynomials while proving the finite field Keakeya conjecture.

*Class format:* I'll be taking notes on a tablet during class. You'll be listening, and asking or answering questions if you'd like to!

*Prerequisites:* It would be helpful, but not necessary, to be comfortable with the definition of a vector space and its dimension.

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Chilies



Class Actions

(Optional:   )  
[HW Recommended](#)

Themes (click for info)

[Discrete analysis](#)

## CLASS DESCRIPTIONS—WEEK 2, MATHCAMP 2021

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### 9:00 CLASSES

#### A pair of fractal curves (Ben, $\overline{\text{MTW}}\ominus\text{F}$ )

“Fractal” is one of those words that comes up a lot in popular math; usually the definition is something like “a shape that looks like a part of that same shape.” In this class, we’ll start by investigating a pair of fractal curves<sup>1</sup> and then try to peer, just a little bit, into a more general picture.

The two particular curves, the Cantor–Lebesgue Staircase and Minkowski’s ? Function, both arise when we switch between different ways of writing real numbers—in base two or base three, or as continued fractions. The more general picture should provide some insight into what would happen if we chose other perspective still. Best of all, the Cantor-Lebesgue Staircase is a very useful function to see at least once, because it is a particularly fun counterexample!

*Class format:* Interactive Lecture

*Prerequisites:* The second day will make the most sense if you’ve seen continued fractions before—but as long as you’re willing to take my word on one or two things, the entire course should not have any prerequisites.

Chilies



Class Actions

HW Recommended

Themes (click for info)

Smörgåsbord  
Discrete analysis

#### The pirate game (Ben, $\text{MTW}\overline{\ominus\text{F}}$ )

In modern political science and economics, one of the major mathematical tools for analyzing and solving problems is game theory. Real, serious people use game theory to study real, serious problems.




That’s not really what this course is about. We’ll first cover some of the first basics of game theory, to make sure that everyone is on the same page when it comes time to think about some very unserious, entertaining, fun games. These games include such deep and relevant questions as: What should you do when you’re captured by the bears? How many pirates have to die while dividing up treasure? How can the JCs best resolve their differences through the noble art of Nerf gun warfare?

Nevertheless, if you’ve heard a bit about game theory and want to get a grasp on the basics, this class should help familiarize you with some of the terminology and give you a good starting point for later investigations.

*Class format:* Interactive Lecture, then problem solving

<sup>1</sup>Truth in advertising!

*Prerequisites:* None!

Chilies	Class Actions	Themes (click for info)
	  HW Recommended	Smörgåsbord Games

### Euclidean geometry beyond Euclid (Yuval Wigderson, $\overline{\text{MTW}}\overline{\Theta\text{F}}$ )


The poet Edna St. Vincent Millay wrote a sonnet<sup>2</sup> called “Euclid alone has looked on Beauty bare”. In many ways, I agree with the sentiment—Euclidean geometry is one of the most beautiful subjects in mathematics, full of astonishing results and miraculous proofs. But I don’t think it’s fair to say that Euclid has a monopoly on its beauty; there’s a ton of beauty in Euclidean geometry that Euclid didn’t know about!

This class will be about those things: questions that Euclid might have asked (but didn’t), and theorems that Euclid might have proved (but didn’t). In many cases, we’ll see that some simple-looking problems in Euclidean geometry lie on the forefront of modern mathematics, more than 2000 years after Euclid almost posed them (but didn’t). For instance, it turns out that to *really* understand a basic question about counting points and lines in the plane, you probably need to understand  $\ell$ -adic étale intersection cohomology and perverse sheaves.

Unfortunately, I have no idea what  $\ell$ -adic étale intersection cohomology and perverse sheaves are, so we won’t really get into that. But I plan to discuss a number of different topics in not-quite-Euclidean geometry, show you some of the surprising connections to other areas of mathematics like number theory and probability, and tell you about several conjectures that are still unproven, even though they could be as old as Euclid (but aren’t).

*Class format:* Lecture on a virtual whiteboard, without breakout rooms.

*Prerequisites:* None


Chilies	Class Actions	Themes (click for info)
	HW Optional	Smörgåsbord Discrete analysis Rigid shapes

### Algorithms on your phone (Agustin Garcia, $\overline{\text{MTW}}\overline{\Theta\text{F}}$ )

Your phone can do a whole lot of things, but how? Turns out, not all of it is hocus pocus and machine learning wizardry. In this class, we’ll focus on *music processing* algorithms. We’ll learn about the Fourier Transform and use it to identify frequencies in a signal. Then we’ll look at applications, like Shazam’s music detection algorithm and, time permitting, automatic beat detection.

*Class format:* The class will be conducted in a single Zoom room (lecture style). I will screen share as I hand-write on a notes app, and occasionally share other media/ code.

*Prerequisites:* Integration and Euler’s Identity. Familiarity with asymptotic (big O) notation may help you appreciate the content more but is not necessary.

Chilies	Class Actions	Themes (click for info)
	HW Optional	Smörgåsbord CS & algorithms Math in real life

<sup>2</sup><https://www.poetryfoundation.org/poems/148566/euclid-alone-has-looked-on-beauty-bare>

**Functions of a complex variable (1 of 2)** (Mark, MTWΘF)

Spectacular (and unexpected) things happen in calculus when you allow the variable (now to be called  $z = x + iy$  instead of  $x$ ) to take on complex values. For example, functions that are “differentiable” in a region of the complex plane now automatically have power series expansions. If you know what the values of such a function are everywhere along a closed curve, then you can deduce its value anywhere inside the curve! Not only is this quite beautiful math, it also has important applications, both inside and outside math. For example, functions of a complex variable were used by Dirichlet to prove his famous theorem about primes in arithmetic progressions, which states that if  $a$  and  $b$  are positive integers with  $\gcd(a, b) = 1$ , then the sequence  $a, a + b, a + 2b, a + 3b, \dots$  contains infinitely many primes. This was probably the first major result in analytic number theory, the branch of number theory that uses complex analysis as a fundamental tool and that includes such key questions as the Riemann Hypothesis. Meanwhile, in an entirely different direction, complex variables can also be used to solve applied problems involving heat conduction, electrostatic potential, and fluid flow. Dirichlet’s theorem is certainly beyond the scope of this class and heat conduction probably is too, but we’ll prove a major theorem due to Liouville that 1) leads to a proof of the so-called “Fundamental Theorem of Algebra”, which states that any nonconstant polynomial (with real or even complex coefficients) has a root in the complex numbers; I believe Jorge will give the details in a week 4 class and 2) is vital for the study of “elliptic functions”, which have two independent complex periods, and which may be the topic of a week 5 class. Meanwhile, we should also see how to compute some impossible-looking improper integrals by leaving the real axis that we’re supposed to integrate over and venturing boldly forth into the complex plane! This class runs for two weeks, but it should be worth it. (If you can take only the first week, you’ll still get to see a good bit of interesting material, including one or two of the things mentioned above.)

*Class format:* Interactive lecture (over Zoom). I’ll be using a document camera like a “blackboard” (and scanning the notes afterward), looking out at your faces even when you can’t see mine (when I’m not actually writing, you will see mine), and asking questions to help us go through the material together.

*Prerequisites:* Multivariable calculus (the week 1 crash course will, by definition, be enough; you should have some comfort with partial derivatives and with line integrals, preferably including Green’s theorem—but the week 1 course may not get to Green’s theorem, in which case we’ll cover it some time in the first week of this class)

*Required for:* Functions of a complex variable (2 of 2) (W3)

Chilies



Class Actions

HW Recommended

Themes (click for info)

Analysis

**Model theory** (Aaron, MTWΘF)

At Mathcamp, we encounter loads of different mathematical widgets. There are groups, graphs, posets, tosets, rings, fields, vector spaces, and more. That’s a lot to keep track of, but with model theory, we can view all of these as examples of the same phenomenon.

We’ll tie all these together with a nice logical framework. We’ll give general definitions of “mathematical structures,” “axiom systems,” and “proofs”.

Then we’ll use those definitions to construct some Alice-in-Wonderlandishly weird examples. A theorem that makes structures big, a theorem that makes structures small, infinite natural numbers, infinitesimal reals, and tiny universes of set theory that can fit in your (countably infinite) pocket.

*Class format:* I’ll lecture during the class block. The homework will go over extra examples in a bunch of areas of math, and at least one big theorem will be proved in homework.

*Prerequisites:* Either group theory, graph theory, or ring theory (there are a lot of contexts where we can find model-theory examples, but it’s important to have at least one you’re comfortable with)




Chilies	Class Actions	Themes (click for info)
	 HW Required	Algebraic structures

### Representations of symmetric groups (Samantha, $\overline{\text{MTW}\Theta\text{F}}$ )

A representation of a group  $G$  is a homomorphism  $\phi : G \rightarrow GL_n(\mathbb{C})$ . In this class, we'll focus on representations of symmetric groups  $S_n$ , as their representations are particularly nice. You'll learn what it means for a representation to be irreducible, and why irreducible representations can be thought of as the building blocks for all representations. We'll also find all of the irreducible representations of  $S_n$ .

*Class format:* Lecture. There will be some recommended homework problems.

*Prerequisites:* intro group theory and intro linear algebra

Chilies	Class Actions	Themes (click for info)
	(Optional:   HW Recommended	Algebraic Combinatorics Algebraic structures

10:10 CLASSES

### Hilbert's 3rd problem (Steve Schweber, $\overline{\text{TW}\Theta\text{F}}$ )

One very simple way to show that two shapes have the same size is to cut one into a few pieces and then rearrange those pieces to form a copy of the other (just straight-line cuts and only finitely many pieces—no shenanigans allowed, we're not doing set theory!). We can show that this always works for polygons: given polygons  $P$  and  $Q$  with the same area, we can always cut  $P$  into finitely many pieces using straight-line cuts and then reassemble those pieces into a copy of  $Q$ .

This raises a natural question: what about polyhedra? In 1900, Hilbert listed the question of whether two polyhedra of equal volume can always be “decomposed into each other” as one of 23 problems he thought would guide mathematical research in the coming century. (Granted, this one turned out to be a bit easier than expected—it was solved a year later by Hilbert's own student, Dehn.) The solution to the problem is a beautiful application of abstract algebra ...and a little pinch of the axiom of choice (OK fine we may be doing a teeny bit of set theory).

*Class format:* Mostly lecture, still working on getting hardware together but I suspect document camera or similar.

*Prerequisites:* None.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Rigid shapes

### Introduction to graph theory (Marisa, $\overline{\text{TW}\Theta\text{F}}$ )




A *graph* is a mathematical object with a bunch of things (called “vertices”), some of which have connections between them (called “edges”). You could argue that just about anything is a graph. And you could extrapolate, perhaps, that graph theory is the most important subject in all of mathematics.

But all jokes aside: it's a branch of math in which we get to ask—and sometimes answer—lots of interesting questions right away, even without building up too much machinery. For example: in Misha's colloquium from Day 0 about the Icosian Game, we got right to “finding a Hamiltonian cycle in a graph.” This week will have a similar flavor to the first half of Misha's colloquium: we'll be building up some vocabulary as we investigate matchings, planar graphs, colorings, and lots more.

*Class format:* We'll spend most our time collaborating as a whole group, with lots of opportunities for you to chime in (out loud or in the chat).

*Prerequisites:* None

*Required for:* Graph colorings (W3); The probabilistic method (W4); Evolution of random graphs (W4)

Chilies	Class Actions	Themes (click for info)
	(Optional:   HW Recommended	Graph Theory







### Sit down and (don't) solve SAT? (Zoe, M[TWΘF])

How can we tell how hard a problem is? There are a lot of hard problems, but are they just problems that a human can't do? Or that might take a computer billions of years to solve? A lot of modern society depends on the fact that factoring integers is hard; it is how we can do all e-commerce. If this seems intriguing, we can all sit together and look at SAT or satisfiability and how it relates to all sorts of other problems!

We will see an overview of some basic complexity class definitions and why it's interesting to try to classify problems by their complexity. The class will mainly focus on getting in as many surprising SAT reductions as we can because why not.

*Class format:* Lectures and lots of example problems and problems to work on

*Prerequisites:* None

Chilies	Class Actions	Themes (click for info)
	   (Optional:   HW Optional	CS & algorithms

### The special theory of relativity (Jorge, M[TWΘF])

What happens to the classical laws of motion as we get closer and closer to the speed of light? A very young Einstein (in his early 20s) asked this question at the beginning of the 20th century and came to groundbreaking conclusions, that supported the development of some very interesting mathematics.

In this class, we will cover the mathematical description of space-time (i.e you'll get to learn why time is called the "fourth dimension" and how it is NOT really independent from space!) We will study the correct transformation laws of space-time between two observers in relative motion at speeds in the order of the speed of light—also known as Lorentz transformations. From these, seemingly-paradoxical consequences arise: the simultaneity of events, the length of objects and the very perception of time are seen as different between observers moving at different speeds!

We will also study the algebraic structure of four-vectors, which are needed to describe physical quantities in a way consistent with Lorentz transformations, as well as the index notation used to describe tensors. This will be great preparation to continue studying the theory of General Relativity (see class "The Schwarzschild solution") on Week 3!

*Class format:* Lecture based with individual problem solving in class, if time allows.

*Prerequisites:* The algebra of vectors and matrices, especially writing systems of linear equations in matrix form. Some familiarity with differential equations can help students obtain a greater appreciation of the theory.

*Required for:* The Schwarzschild solution (W3)



Chilies	Class Actions	Themes (click for info)
	(Optional: 😞) HW Recommended	Math in real life

### Topology through Morse theory (Kayla Wright, MTWΘF)

Many mathematicians joke that a donut and a coffee mug are “the same.” In this class, we will flip a donut on its side, and show this is true using a chocolate icing function. We will also talk about some basic topology and on top of this, we will develop general techniques to show that defining special functions from a topological space to  $\mathbb{R}$  can completely determine a space up to continuous deformation.

*Class format:* Interactive lecture. I plan to share my iPad stream and write live! Maybe I can assign some readings beforehand if students are interested.

*Prerequisites:* Group Theory

*Required for:* Using the Cantor set to classify (infinite) surfaces (W3)

Chilies	Class Actions	Themes (click for info)
	HW Optional	Squishy shapes

12:10 CLASSES

### Combinatorial species (Linus, MTWΘF)

Permutations are a species. You know how to count how many permutations there are.




Domino tilings of width-2 rectangles, is a species. You may or may not know how to count them.

If you breed them, you get the species “Permutations next to domino tilings.” Or if you breed them a different way you get “Permutations of domino tilings” or “Domino tilings, where each tile is a permutation.” Do you know how to count those? How about doing it in literally one line of algebra?

The theory of combinatorial species shows us how to associate each species to a “generating function,” an algebraic cheat code for solving combinatorics problems. A beautiful correspondence transports us between algebraic operations on generating functions, and different types of breeding. We’ll use this to count some elusive types of objects, and also, to give 2-line proofs of a few bijections that would probably take a whole class period to prove normally.

*Class format:* I’ll lecture some amount (more or less depending on the day) and then break y’all into breakout rooms. I’ll have some problems for you to solve, as well as time for camper-guided exploration and discovery of new species.

*Prerequisites:* If you already know how to use generating functions, you’ll be a little bored in day 1. Knowing how to differentiate functions like  $xe^x$  is nice, but it’s totally OK to just type it into WolframAlpha.

Chilies	Class Actions	Themes (click for info)
	  HW Optional	Algebraic Combinatorics

### Dirichlet’s class number formula (Viv, MTWΘF)

Here’s a fun fact:

$$1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \cdots = \frac{\pi}{4}.$$

Some people think of this fact as a fact about the Taylor expansion of arctangent. But I think of it as a very deep fact about the function  $x^2 + y^2$ , or in other words, a specific example of Dirichlet's wonderful class number formula.

A *binary quadratic form* is a function

$$f(x, y) = ax^2 + bxy + cy^2,$$

with  $a, b, c \in \mathbb{Z}$ , which has *discriminant*  $d = b^2 - 4ac$ . The *class number* of a given discriminant  $d$  is the number of equivalence classes of binary quadratic forms with discriminant  $d$  under a certain group action. Dirichlet's proof of his Class Number Formula is a truly beautiful argument, with ideas ranging from group theory to clever averaging to, at one point, the area of an ellipse. Come explore one of my favorite proofs of all time!

*Class format:* Lecture; I'll be sharing a tablet screen and writing.

*Prerequisites:* Group Theory; if you haven't seen group actions, talk to me! It is also helpful if you have seen the Chinese Remainder Theorem, and 2-by-2 matrices (how they multiply, and how they act on 2-dimensional vectors).

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Number theory

### Introduction to analysis (Alan & Charlotte, MTWΘF)

This class is a rigorous introduction to limits and related concepts in calculus. Consider the following questions:

- (1) Every calculus student knows that  $\frac{d}{dx}(f + g) = f' + g'$ . Is it also true that  $\frac{d}{dx} \sum_{n=1}^{\infty} f_n = \sum_{n=1}^{\infty} f'_n$ ?
- (2) Every calculus student knows that  $a + b = b + a$ . Is it also true that you can rearrange terms in an infinite series without changing its sum?

Sometimes, things are not as they seem. For example, the answer to the second question is a resounding “no.” The Riemann rearrangement theorem, which we will see, states that we can rearrange the terms in infinite series such as  $\sum_{n=1}^{\infty} \frac{(-1)^n}{n}$  so that the sum converges to  $\pi$ ,  $e$ , or whatever we want!

To help us study the questions above and many other ones, the key tool we'll use is the “epsilon-delta definition” of a limit. This concept can be hard to work with at first, so we will study many examples and look at related notions, such as uniform convergence. Being comfortable reasoning with limits is central to the field of mathematical analysis, and will open the door to some very exciting mathematics.

*Class format:* Mostly lecture-based. We'll spend some time each class in breakout rooms discussing problems.

*Prerequisites:* a calculus class of some kind

*Required for:* The inverse and implicit function theorems (W4); Nowhere differentiable but continuous functions are everywhere! (W4)

Chilies	Class Actions	Themes (click for info)
	 HW Required	Analysis

### Introduction to ring theory (Susan, MTWΘF)

Ring theory is a beautiful field of mathematics. We cut ourselves loose from our usual number systems—the complexes, the reals, the rationals, the integers, and just work with ...stuff. Stuff that you can add. And multiply. Rings are structures in which addition and multiplication exist and act

as they “should.” Polynomials, power series, matrices, real-valued functions on a set—wherever you have some way of defining an addition and a multiplication, you’ve got a ring.

Somehow, in throwing away the numbers that gave us our initial intuition about how addition and multiplication should work, we are left with a tool that is immensely powerful. Ring theory is the backbone of fields such as algebraic geometry, representation theory, homological algebra, and Galois theory.

This class will be a quick introduction to some of the basics of ring theory. We will cover the ring axioms, homomorphisms of rings, quotient rings, and several important examples and counterexamples.

*Class format:* Interactive lecture with problem sets designed to substantially boost understanding.

*Prerequisites:* None

*Required for:* Finite fields and how to find them (W3); Noncommutative ring theory (1 of 2) (W3)

Chilies	Class Actions	Themes (click for info)
	(Optional:  HW Required	Algebraic structures

### Problem solving: geometric transformations (Misha, $\overline{\text{MTW}\Theta\text{F}}$ )

In this class, we will learn how to use geometric transformations to solve math competition problems.

The following topics will be covered:

- (1) Translation and central symmetry (Monday)
- (2) Rotation and reflection (Tuesday)
- (3) Similarity and spiral similarity (Wednesday)
- (4) Inversion (Thursday)
- (5) On Friday, we’ll see problems of all types mixed together.

In class, we will learn about how to use these transformations, and how to spot when they can be used, by solving problems together. There will be problems left to solve on your own. You won’t need to solve these to keep up with the class, but you should, because solving problems on your own is critical to learning problem-solving.

*Class format:* Extra-interactive lecture: I will often ask for suggestions for how to begin solving a problem from you, and follow those whenever possible.

*Prerequisites:* The equivalent of a high school geometry class.

Chilies	Class Actions	Themes (click for info)
	 (Optional:  HW Recommended	Rigid shapes Symmetries

COLLOQUIUM (3:00–4:00)

### How Math Invented a New Way to Fight Infectious Disease (Po-Shen Loh, $\overline{\text{M}}\overline{\text{T}}\overline{\text{W}}\overline{\Theta}\overline{\text{F}}$ )

Last Spring, a team of math and science people joined forces with some great non math and science people to develop a way to use network theory, smartphones, and anonymous epidemiological data to fight COVID. One year on, they discovered a categorically new way to fight disease, which in theory could have a significant impact on the COVID pandemic now, and on many future pandemics. They are now collaborating with several teams of researchers to empirically study deployments in practice. Its origins come from math, game theory, and computer science. This became the NOVID app, which is fundamentally different from every other pandemic app (and which resolves deep issues with “contact tracing apps”).

Functionally, it gives you an anonymous radar that tells you how “far” away COVID has just struck. “Far” is measured by counting physical relationships (<https://novid.org>).


The simple idea flips the incentives. Previous approaches focused on controlling you after you had already been exposed to the virus, preemptively removing you from society because you were suspected of being infected. This new tool lets you see incoming disease before you’re exposed, to defend yourself just in time. This uniquely aligns incentives so that even if people do what is selfishly best for themselves (self-defense), they end up contributing to the good of the whole.


#### CLASS ACTION DESCRIPTIONS


Different classes will have you engage with the content in different ways. The following actions are meant to help you get a sense for what you might expect to do in each class.


If an action is selected, this means that the teacher is intentionally building this activity into your learning experience. An action may be listed as optional if the teacher is planning to offer space for this activity, but will not expect everyone to participate in it.

**Active Listening:** You should be ready to do this for every class. May include listening to someone present information, reading things on slides, taking notes, and having opportunities to ask or respond to questions.


 **Reading:** Reading and interpreting a document for yourself (problem statements, paragraphs, etc.). This does not include anything that will be explained out loud at the same time, such as lecture notes or slides.

 **Speaking:** Sharing things out loud with others in the class. Ideas, problem solutions, etc.

 **Writing:** Drawing or typing your thoughts during the class. Proofs, responses to questions, shared whiteboard, etc.

 **Problem solving:** Thinking about how to solve problems that have been given to you.

 **Collaborating:** Working with others in a small group to accomplish a task.

 **Other activitying:** Anything not included in the previous categories: playing a game, using a piece of software (besides Zoom), building a craft, etc.

# CLASS DESCRIPTIONS—WEEK 3, MATHCAMP 2021

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## 9:00 CLASSES

### Curvature lies within (Apurva Nakade, MTWΘF)

Thanks to several high-res photos of outer space, we have experimentally verified one of the most counter-intuitive predictions of Einstein's theory of general relativity: that mass bends the space-time continuum. Gravity arises as the bending of this space-time continuum and is mathematically indistinguishable from curvature. But what does it mean for space-time to bend? How can we tell that our universe is curved without being able to look at it from the outside?

In this 2-chili class, we'll answer some of these questions for two-dimensional objects. We'll define curvature à la Gauss and use it to study the geometry of surfaces. We'll do some explicit computations and, time permitting, prove the Gauss–Bonnet theorem.

*Class format:* The class will be a mix of lectures and IBL. You should expect to spend a considerable part of the class time solving problems in breakout rooms.

*Prerequisites:* Differentiation (definition, interpretation, basic computations)

Chilies



Class Actions



HW Optional

Themes (click for info)

Squishy shapes

### Finite fields and how to find them (Viv, MTWΘF)

You may be familiar with fields like  $\mathbb{Q}$  or  $\mathbb{R}$  or  $\mathbb{C}$ . But what about fields that are a lot smaller? Like, a *lot* smaller?

The integers modulo  $p$  form a field (that is to say, a set where we can add, multiply, subtract, and divide according to rule 4) when (and only when)  $p$  is prime. However, there are many many more finite fields out there! In this class we'll see how to construct finite fields, and in particular see how constructing finite fields is like finding primes between  $N$  and  $2N$ . (If that sounds *completely unrelated*, come see why it is not.) We'll also explore the structure of finite fields, and, time permitting, show that we have found them all.

*Class format:* Lecture; I'll be sharing a tablet screen and writing.

*Prerequisites:* Group Theory; Ring theory, to the point where you're comfortable quotienting a ring by an ideal

Chilies	Class Actions	Themes (click for info)
	<a href="#">HW Recommended</a>	<a href="#">Algebraic structures</a> <a href="#">Number theory</a>

### Quadratic forms (Gabrielle, [MTWΘF](#))

A binary quadratic form is a function  $f(x, y) = ax^2 + bxy + cy^2$ , where  $a, b, c \in \mathbb{Z}$ , as you can read from Viv's class blurb last week. You can also read the definition of the discriminant, which is  $b^2 - 4ac$ , as well as the fact that the class number is finite and has a beautiful formula given by Dirichlet (which you proved if you took her class!).

Unfortunately, it is frowned upon for me to plagiarize Viv's class, so we will learn something else! Following Hatcher's Topology of Numbers, we are going to draw some pretty pictures and use them to derive some interesting facts about quadratic forms (including classifying quadratic forms by their discriminants, proving that the class number is finite, and figuring out which integers can be output by a quadratic form).

*Class format:* Interactive lecture!

*Prerequisites:* Familiarity with Legendre symbols may be helpful but not necessary.

Chilies	Class Actions	Themes (click for info)
	<a href="#">HW Recommended</a>	<a href="#">Number theory</a>

### The Schwarzschild solution (Jon Tannenhauser, [MTWΘF](#))

Einstein's general theory of relativity says that matter tells spacetime how to curve and the curvature of spacetime tells matter how to move. Suppose our spacetime contains a single spherical, static mass such as the sun. The Schwarzschild solution of Einstein's equations describes the geometry of spacetime in the empty space surrounding the mass. If the mass is sufficiently concentrated, we have a black hole—a region of spacetime where gravity is so strong that nothing can escape.

In this course, we won't derive or solve the Einstein equations. Instead, we'll first spend a few days building up some needed formalism (coordinate transformations, tensors, metrics, and geodesics). Then we'll posit the form of Schwarzschild solution and see how its geometry leads to the bizarre physics of black holes. Finally, we'll discuss in grisly detail what will happen to an astronaut unlucky enough to fall into a black hole (spoiler alert: it's called "spaghettification").

*Class format:* Interactive lecture. Mostly I'll be talking, but students are welcome to ask questions anytime via chat, and sometimes I'll pose questions for students to answer via private chat. I plan to make skeletal PDF notes available, with blank spaces for calculations and proofs, to be filled in during class.

*Prerequisites:* Physics: some basic mechanics vocabulary (energy, linear and angular momentum, wavelength, frequency), special relativity at the level of the week 2 course. Math: single-variable integral calculus and Taylor series, polar and spherical coordinates, partial derivatives, vectors.

Chilies	Class Actions	Themes (click for info)
	<a href="#">HW Recommended</a>	<a href="#">Math in real life</a>

### The calculus of variations (Ben, [MTWΘF](#))

In the ordinary calculus, one asks questions about functions—things like “where does this function have a maximum?” where the answer is going to be some number in the function's domain. In the

calculus of variations, we study how to use the ideas of the calculus for questions like “which curve connecting these points has the smallest arc length?” where the answer is not some number, but some *function*.

We’ll see a little bit of how these ideas relate to physics, and we’ll prove and discuss one of the most important results for the study of modern physics. Noether’s Theorem<sup>1</sup> says that the symmetries of the laws of physics correspond to conserved quantities. Before Noether, it was well-understood that some quantity that we call “energy” doesn’t change over time, and most people implicitly assumed that the laws of physics were the same today as they were yesterday—they’re symmetric over time, that is. Noether’s Theorem, among other things, states that the latter fact *implies* the former—the fact that the laws of physics remain the same over time tells us that energy is conserved.

*Class format:* Interactive lecture

*Prerequisites:* Linear algebra, some familiarity with analysis, calculus (at least knowing what integrals are and knowing about Taylor series). We won’t need any major results from multivariable calculus, but having seen it before might be useful, for context.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Analysis

## 10:10 CLASSES

### Factoring large prime numbers (Linus, M[TWØF])

My Python program tells me, in about 8 seconds, that the next prime after  $10^{1000}$  is  $10^{1000} + 453$ . It also factors  $2^{139} - 1$  into  $5625767248687 \times 123876132205208335762278423601$  in about 3 seconds.

“Wait, I thought the fastest way to do this is to check up to  $\sqrt{n}$ ?” That’s only if you’re taking an intro to programming class, where even including the  $\sqrt{\phantom{x}}$  is hailed as the Greatest Idea In Theoretical Computer Science.

This class is about better algorithms, in order of increasing fanciness, to tell whether a number is prime. Also, algorithms to factor large composite numbers. Also, how a mathematician factored  $2^{93} + 1$  in 3 seconds... before the invention of computers, using parts from old bicycles.

(The title is a joke on a common misphrasing: if you Google it in quotes you can find it hundreds of times in the wild.)

*Class format:* Lecture. Expect plenty of pico-quizzes where I ask y’all to DM me answers in chat.

*Prerequisites:* Basic number theory: know about inverses mod  $N$ , Fermat’s Little Theorem, and the Chinese Remainder Theorem.

Programming is NOT a prerequisite.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	CS & algorithms Number theory

### Functions of a complex variable (2 of 2) (Mark, M[TWØF])


This is the continuation of the class with the same name from week 2; see the blurb for that class for more information. If you are thinking of taking this class in week 3 and you didn’t take it in week 2, please consult with me to make sure you’ll be OK and/or so I can help you catch up on whatever background you may be missing.

<sup>1</sup>Due to the remarkable German mathematician Amalie “Emmy” Noether. You may have encountered her in a ring theory class, as well.



*Class format:* Interactive lecture (over Zoom). I'll be using a document camera like a “blackboard” (and scanning the notes afterward), looking out at your faces even when you can't see mine (when I'm not actually writing, you will see mine), and asking questions to help us go through the material together.

*Prerequisites:* The material from the week 2 class.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Analysis


### Lights, camera, group actions! (Emily, M[TWΘF])

One way of thinking of a group action is that it is a function which “applies” elements of a group to elements of a set to produce a new element of that set. We can have groups act on many different kinds of sets—from sets of numbers to sets of tic-tac-toe boards. They can also act on objects such as polygons or graphs. In fact, you have probably already seen a group action without realizing it: by definition, the dihedral group of size  $2n$  acts on a regular polygon with  $n$  sides via rotations and reflections. Groups can even act on themselves, which we will find out to be quite important!

In general, the behavior of a group action give us useful information about the group and the set it acts on. We will explore how various theorems and algorithms hinge upon the theory of group actions, with my personal favorite being how to precisely represent any finite group as a permutation group.

*Class format:* Interactive lecture

*Prerequisites:* Group theory

Chilies	Class Actions	Themes (click for info)
	(Optional: 😞) HW Recommended	Algebraic structures Symmetries

### Myth of the 13 Archimedean Solids (Lizka, M[TW]ΘF)

You know about the Platonic Solids: convex polyhedra whose faces are all the same kind of regular  $n$ -gon, like cubes and dodecahedra. You might have even seen a proof that there are exactly five of these. A slightly less well known set of polyhedra are the *Archimedean Solids*. In 1619, Kepler showed that there were exactly 13 Archimedean Solids. In 1997, Peter Cromwell included a full proof of this fact in his book, *Polyhedra*.

So people were surprised when Branko Grünbaum showed that there are actually 14 Archimedean Solids. (Moral 1. Beware the pseudo-rhombicuboctahedron.)


In this class, we will explore the Archimedean Solids and other cool sets of polyhedra to see how two lines of reasoning led to an identity crisis for the Archimedean.

We will discuss the standard story told about this clash, in the process looking at Leonardo da Vinci's illustrations, Albrecht Dürer's experiments, and Kepler's astronomical theories. Then we will learn why this story is completely made up.

The short version of where the story goes astray is that it misses a distinction between discovery and creation in mathematics. For the long version, come to the class!

*Class format:* Interactive lecture

*Prerequisites:* None



Chilies	Class Actions	Themes (click for info)
	(Optional: 💬 👤 🏠) No HW	Rigid shapes

### Lattices that make up the world (Elizabeth Chang-Davidson, MTW $\Theta$ F)

How many different ways are there to draw a lattice in three dimensions? In order to answer this question, we have to define what a lattice is, and what makes two lattices different from each other. The answer will take us through understanding a variety of symmetries in three dimensions, since we will be classifying these lattices through the ways that they can be left unchanged after various transformations. Many of the materials that surround us turn out to be made of one of these lattice types at a molecular level, and perhaps unsurprisingly, the molecular structure of materials governs many of their physical properties. Lattice structures help explain why diamonds are hard but graphite is soft, why some metals are brittle and others are ductile, and why salt crystals are cubes. We will finish by discussing some of these ways lattices are of interest to materials scientists, engineers, chemists, and crystallographers.

*Class format:* I will be screensharing me drawing/writing on a tablet for most of the time. Once or twice we will have a drawing exercise where you will be in a breakout room with other students drawing on a Jamboard together.

*Prerequisites:* Being able to add vectors in  $\mathbb{R}^3$  and interpret it geometrically. (If you don't have this background, or want to solidify your understanding, feel free to Slack DM me or to find me during the 2nd half of TAU on Wednesday.)

Chilies	Class Actions	Themes (click for info)
	 HW Recommended	Math in real life Rigid shapes Symmetries

### Surreal numbers (Aaron, M $\Theta$ W $\Theta$ F)


A few decades ago, John Conway and some of his colleagues spent several years hard at work playing games. They played classic games like Go, Nim and Dots-and-Boxes, and catalogued new ones like Hackenbush and Sprouts. Eventually a general theory emerged—not the probabilistic game theory of economists, but a deep combinatorial labyrinth of deterministic possibilities.

Out of all this complexity, we will carve a number system. In order to measure the unfairness of partisan games, we'll construct the *surreals*, a number system which contains not only the reals and the hyperreals, but the ordinals, and every infinite or infinitesimal element of any ordered field set theory can build.

Is this overkill to get a little better at the Go endgame? Of course, but as an algebraic structure, it can't be beat.

*Class format:* This class will be mostly problem-solving, while we play some games and start to figure out how to build a number system out of them. Once we have a handle on how the surreals work, I'll tell you a few more results about their big-picture structure.

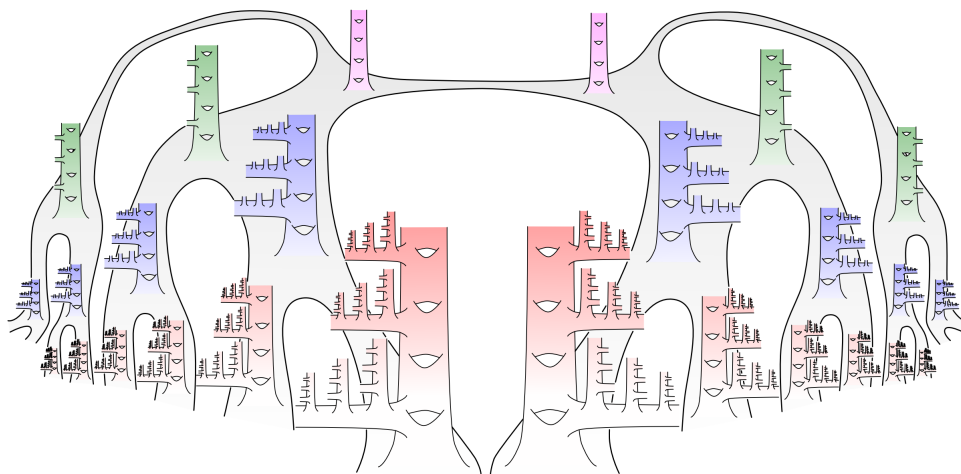
*Prerequisites:* Some set theory, including ordinal arithmetic

Chilies	Class Actions	Themes (click for info)
	 HW Recommended	Algebraic structures Games

## 12:10 CLASSES

**Classifying infinite-type surfaces** (Assaf,  $\overline{\text{MTW}\Theta\text{F}}$ )

An infinite-type surface is a surface which is not finite type. Think about infinite tori stuck together, or a never-ending flute, or whatever the heck this thing is<sup>2</sup>:



You may have heard of the classification of (orientable) surfaces using genus and boundary components, but for infinite-type surfaces, the classification is much much more interesting, involving Cantor sets, and some really fun topological spaces. In this class, we will develop the theory of infinite-type surfaces and state the classification theorem, which was proven in 1963 by Ian Richards. Along the way, we will meet some famous infinite-type surfaces with some great names.

So... imagine Jacob's Ladder, leaning on a Budding Cantor Tree over a Shark Tank. If you would like to learn how to visualize this not as an OSHA violation, but as infinite-type surfaces, come to this class!

*Class format:* Lecture, with long-ish periods of collaboration

*Prerequisites:* Topology (know the meaning of a “homeomorphism between compact Hausdorff topological spaces”)

Chilies



Class Actions



Themes (click for info)

Squishy shapes

**Graph colorings** (Mia,  $\overline{\text{MTW}\Theta\text{F}}$ )

A new island has been discovered in the Arctic Ocean! While the geographers are arguing over how to divide the island, the cartographers begin to wonder about the map: how many colors are needed to color the countries so that any two countries that share a border get different colors? The Four Color Theorem says just four. We won't prove this – it took over 100 years and a computer program that checked 1,936 different cases to prove this theorem – but we will use this question as a springboard to others.

Suppose the countries decide that they have *non-negotiable* color preferences. For instance, the country Zudral demands to be cyan or magenta. And the country Scaecia refuses to be anything but

<sup>2</sup>Image taken from *Homeomorphic subsurfaces and the omnipresent arcs* by Federica Fanoni, Tyrone Ghaswala, Alan McLeay

light blue, sky blue, or cornflower blue. Given that each country now has a list of allowable colors, how does that change the cartographer's ability to color the map?

Or what if we are allowed countries to be shaded in with several colors? In this case, Zudral could be indecisive and be one half cyan and one half magenta. Or what if we changed up the objective entirely and instead of focusing on the total number of colors used, we tried to minimize the number of colors “seen” on the neighboring countries?

Secretly, the questions above can be changed into questions about graph colorings, specifically, list coloring, fractional coloring, and “local coloring” respectively. With each new coloring, there arises a new chromatic number and we return to our central questions:

- (1) What are the bounds for this chromatic number?
- (2) Can we construct a family of graphs that forces this chromatic number arbitrarily far from its bounds?

Note: Although maps are an excellent motivating example, we will be focusing on general graphs, not just planar graphs!

*Class format:* Interactive lecture

*Prerequisites:* Graph theory

Chilies



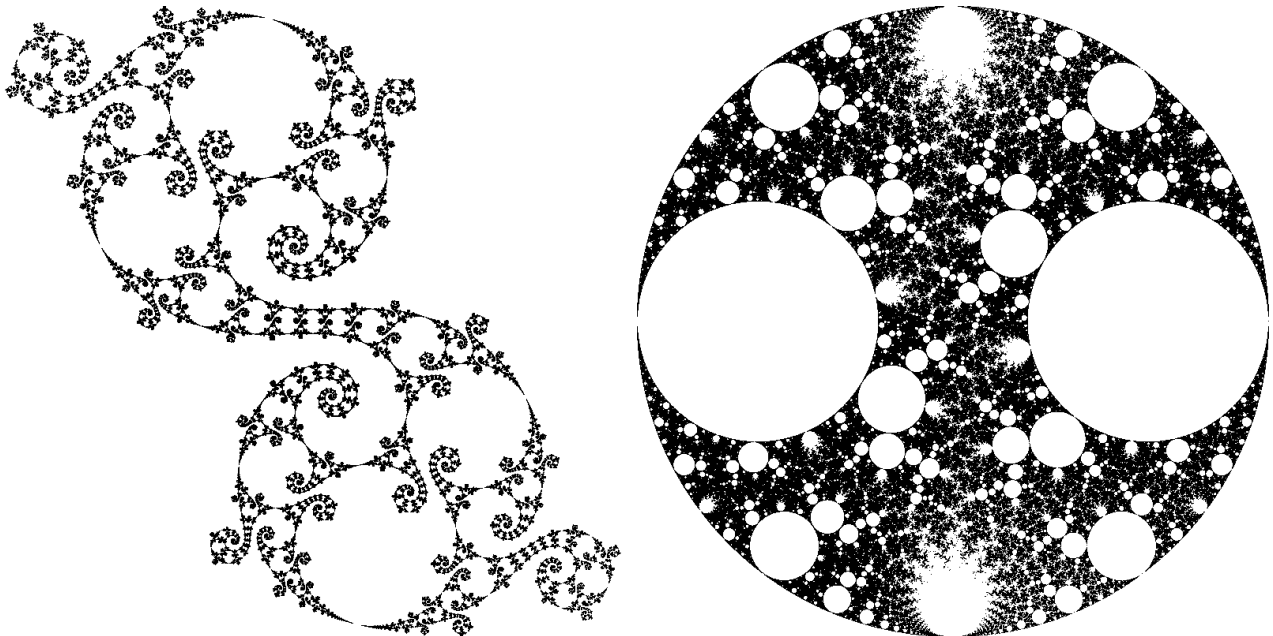
Class Actions

(Optional:   
HW Recommended

Themes (click for info)

[Graph Theory](#)

### Kleinian groups and fractals (*Dan Gulotta*, MTWΘF)



The fractals above are very symmetric. But the symmetries are not the familiar, Euclidean ones; instead they are of the form  $z \mapsto \frac{az+b}{cz+d}$ , where  $z$  is a complex coordinate. Such symmetries are called Möbius transformations. You can generate more fractals like this here: <https://guests.mpim-bonn.mpg.de/gulotta/mc21.html>.



So how do we construct a group of Möbius transformations that produces fractals like these? Surprisingly, the answer involves something called uniformization. Uniformization is the process of expressing

a complicated surface as a quotient of a simpler surface by a group action. This allows us to use group theory to understand geometry and topology, and vice versa.

Our exploration of uniformization will lead to a debate about the proper way to gift-wrap a donut (Fuchs prefers wrapping paper with no holes while Schottky prefers paper with no corners). We will manage to satisfy both sides by taking a bite out of the donut, and we'll get pretty pictures as a reward.

*Class format:* Most of the time will be spent on lecture, with some opportunities for discussion and exploration. I will use a virtual whiteboard.

*Prerequisites:* I will assume that you are familiar with complex numbers, the definition of a group, and  $2 \times 2$  matrices.

Chilies	Class Actions	Themes (click for info)
	 (Optional:  HW Recommended	Symmetries

### Noncommutative ring theory (1 of 2) (Susan, MTWΘF)



A ring  $R$  is called “simple” if its only ideals are  $\{0\}$  and  $R$  itself. A commutative ring is simple if and only if it is a field. A good first guess would be that a noncommutative ring is simple if and only if it is a division ring. This would also be a wrong first guess. Unfortunately, in noncommutative rings simplicity gets complicated.

In this class we'll prove the Wedderburn-Artin's structure theorem for semi simple rings, and see how simplicity and division rings are related. We'll start this week with a quick jaunt through module theory. We'll define modules, prove Zassenhaus's lemma and the Schreier refinement theorem, and use these results to prove the Jordan–Hölder's theorem, which essentially says that every sufficiently nice module has a unique decomposition into its simplest components.

*Class format:* Interactive lecture

*Prerequisites:* Ring theory, or a solid understanding of the definition of rings, domains, division rings, and ideals.

*Required for:* Noncommutative ring theory (2 of 2) (W4)

Chilies	Class Actions	Themes (click for info)
	(Optional:  HW Recommended	Algebraic structures




### What are your numbers worth? or, the part of algebraic number theory we can actually do (Eric, MTWΘF)

In this class we will figure out what numbers are worth. Some numbers will be worth a lot, other numbers will be worth negative amounts, yet still others will be worth fractional amounts. We will learn the difference between knowing a number (very extremely mind-bogglingly hard) and knowing what a number is worth (surprisingly incredibly magically easy). We will gain the power of being able to figure out the worth of numbers (and many cool corollaries of this power) by making line doodles. In actuality this is a course about the local part of algebraic number theory, but those words won't show up much until the last day. (If you want more technical words: we'll be learning about the p-adic valuation(s) on  $\mathbb{Q}$  and finite extensions thereof, through the lens of Newton polygons. But don't worry if you don't know any of these words yet!)

*Class format:* Here is the tentative plan. Day 1 will be an interactive lecture. Day 2 will be a very short lecture followed by you solving problems on a worksheet. Day 3 will be entirely worksheet.

Day 4 will be back to interactive lecture. Day 5 will be split between lecture and worksheet. All the lecturing will be done through screensharing handwritten slides from an ipad.

*Prerequisites:* You'll need to be comfortable with modular arithmetic, at the level of being able to easily translate between statements in modular arithmetic and statements in divisibility of integers; Misha's Topics in number theory course in week 1 will set you up well. On day 4 we will do a bit of linear algebra with coefficients in  $\mathbb{Z}/p\mathbb{Z}$ , but at a 🌶️ pace so don't be scared. There will be a few very optional homework problems that use background in ring theory and linear algebra.


Chilies	Class Actions	Themes (click for info)
	   (Optional:  ) HW Recommended	Number theory

### CLASS ACTION DESCRIPTIONS


Different classes will have you engage with the content in different ways. The following actions are meant to help you get a sense for what you might expect to do in each class.


If an action is selected, this means that the teacher is intentionally building this activity into your learning experience. An action may be listed as optional if the teacher is planning to offer space for this activity, but will not expect everyone to participate in it.

**Active Listening:** You should be ready to do this for every class. May include listening to someone present information, reading things on slides, taking notes, and having opportunities to ask or respond to questions.


 **Reading:** Reading and interpreting a document for yourself (problem statements, paragraphs, etc.). This does not include anything that will be explained out loud at the same time, such as lecture notes or slides.

 **Speaking:** Sharing things out loud with others in the class. Ideas, problem solutions, etc.

 **Writing:** Drawing or typing your thoughts during the class. Proofs, responses to questions, shared whiteboard, etc.

 **Problem solving:** Thinking about how to solve problems that have been given to you.

 **Collaborating:** Working with others in a small group to accomplish a task.

 **Other activitying:** Anything not included in the previous categories: playing a game, using a piece of software (besides Zoom), building a craft, etc.

# CLASS DESCRIPTIONS—WEEK 4, MATHCAMP 2021

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## 9:00 CLASSES

### Archers at the ready! (Zoe, MTWØF)

In homological algebra, it is easy to get sick of drawing arrows. Between the fleets of arrows and all the chains, cochains, cycles, boundaries, and torsion, it is hard to tell whether we are studying math or some medieval fantasy realm. While looking at homological algebra we will also motivate the topological origins while showing why we want to take these mechanisms further in more algebraic contexts. Warning: commutative diagrams will be everywhere.

*Class format:* This will be a lecture style class



*Prerequisites:* Group theory (maybe some field theory and ring theory too)

Chilies	Class Actions	Themes (click for info)
	  (Optional:    ) HW Recommended	Algebraic structures

### Causal inference: how can we tell if $X$ causes $Y$ ? (Mira Bernstein, MTWØF)

You probably know that correlation does not imply causation. But usually, whether we are interested in basic science, medicine, or social policy, it's causation that we actually care about. So how **can** we tell whether  $X$  causes  $Y$ ?

Statisticians have developed a number of *ad hoc* approaches to this question over the years — most famously, randomized controlled trials (RCTs). But sometimes randomization isn't possible: for example, you can't do an RCT to determine whether smoking causes cancer. It is only in the last few decades that a unifying mathematical framework for causal inference has emerged. Using the formalism of structural causal models, a researcher can tell exactly which quantities they need to measure, which variables they need to manipulate, and what causal conclusions they can draw from the available data. In addition to being extremely useful, structural causal models are also fun to play with: you basically get to solve lots of mini-puzzles involving directed graphs.







*Warning:* Math-wise, this class is , but it might be more like a  class in terms of how much it taxes your brain: you'll need to learn a whole new way of formalizing real-world problems, which can be quite challenging. However, it'll tax your brain somewhat differently than the way math classes usually do.

**Homework Recommended:** In the homework, you actually get play with data in R and implement the things we discussed in class. (You don't have to know any R: I'll provide a quick tutorial with everything you need.)



*Class format:* Mix of interactive lecture and IBL

*Prerequisites:* Comfort with Bayes' Theorem:  $P(A|B) = \frac{P(B|A)P(A)}{P(B)}$ . If you're not familiar with this formula and its applications, don't worry – it's very elementary and you can easily look it up! For example, if you read the explanation at <https://brilliant.org/wiki/bayes-theorem/> and work out some of the examples given there, that should be enough.

Chilies	Class Actions	Themes (click for info)
	   (Optional:   ) HW Recommended	Math in real life

### The 17 worlds of planar ants (Dror Bar-Natan, $\boxed{\text{MT}}\text{W}\Theta\text{F}$ )


My goal is to get you hooked, captured and unreleased until you find all 17 in real life, around you.

We all know that the plane can be filled in different periodic manners: floor tiles are often square but sometimes hexagonal, bricks are often laid in an interlaced pattern, fabrics often carry interesting patterns. A little less known is that there are precisely 17 symmetry patterns for tiling the plane; not one more, not one less. It is even less known how easy these 17 are to identify in the patterns around you, how fun it is, how common some are, and how rare some others seem to be.

Gotta Catch 'Em All!

*Class format:* Frontal yet conversational lessons on a shared zoom whiteboard on which everyone will write.

*Prerequisites:* None

Chilies	Class Actions	Themes (click for info)
	 (Optional:  ) HW Recommended	Smörgåsbord Symmetries

### The derivative as a linear transformation (Alan, $\boxed{\text{MT}}\text{W}\Theta\text{F}$ )

Suppose we have a function  $\mathbf{f}: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ . We can write  $\mathbf{f}(x, y, z) = (g(x, y, z), h(x, y, z))$ . In multivariable calculus, we learn about partial derivatives of  $\mathbf{f}$ . There are 6 different partial derivatives, which we can arrange into a matrix:


$$(1) \quad \begin{pmatrix} \partial_x g(x, y, z) & \partial_y g(x, y, z) & \partial_z g(x, y, z) \\ \partial_x h(x, y, z) & \partial_y h(x, y, z) & \partial_z h(x, y, z) \end{pmatrix}$$

If all the partial derivatives are continuous, then the matrix above is called the *total derivative* (or just *derivative*) of  $\mathbf{f}$  and is denoted  $\mathbf{f}'(x, y, z)$ .

Arranging all the partial derivatives this way is not just for notational convenience. A  $2 \times 3$  matrix represents a linear transformation  $\mathbb{R}^3 \rightarrow \mathbb{R}^2$ . In this class, we will see how to think of the derivative of a  $\mathbb{R}^m \rightarrow \mathbb{R}^n$  map as a linear transformation, and we will use this point of view to prove and interpret results such as the chain rule (in both single-variable and multivariable calculus).

*Class format:* lectures on Jamboard

*Prerequisites:* You should know the definition of the derivative from single-variable calculus. (You do need to know any multivariable calculus. Furthermore, this class does not overlap with Mark's multivariable class from Week 1.) You should be comfortable with matrix multiplication.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Smörgåsbord Analysis


**The inverse and implicit function theorems** (Alan, [MTWØF](#))

If a function  $\mathbf{f} : \mathbb{R} \rightarrow \mathbb{R}$  satisfies  $\mathbf{f}'(\mathbf{x}) \neq 0$  for all  $\mathbf{x}$ , then the function  $\mathbf{f}$  is invertible. In this class, we will look at a generalization of this to higher dimensions called the *inverse function theorem*: “If  $\mathbf{f} : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is a function such that  $\mathbf{f}'$  is continuous and  $\det \mathbf{f}'(\mathbf{x}_0) \neq 0$ , then  $\mathbf{f}$  is locally a  $\mathcal{C}^1$  homeomorphism near  $\mathbf{x}_0$ .” (We will explain the precise meaning of this in class.)

It turns out the higher-dimensional situation is much harder than the one-dimensional situation. To understand the proof of the inverse function theorem, we will need tools such as the total derivative, linear algebra, and the Banach fixed-point theorem. We will also see a corollary of the inverse function theorem called the implicit function theorem, which allows us to describe solutions to system of equations as  $\mathcal{C}^1$  submanifolds of Euclidean space.

*Class format:* lectures on Jamboard

*Prerequisites:* Week 2 “Introduction to analysis” and Week 4 “The derivative as a linear transformation” (or the equivalent to these classes)

Chilies	Class Actions	Themes (click for info)
	<a href="#">HW Recommended</a>	<a href="#">Smörgåsbord Analysis</a>



**The probabilistic method** (Mia, [MTWØF](#))

Consider a tournament consisting of  $n$  soccer teams, each of which plays every other team precisely once. Suppose that for any set of  $k$  teams in the tournament, there is some team that beat all of them in tournament play. For a fixed  $k$ , how big does  $n$  have to be for such a tournament to exist? Does such an  $n$  always exist?

A simple enough question to pose – but one that remained unsettled until 1963, when Erdős introduced and used probabilistic and nonconstructive methods to provide a (remarkably elegant!) proof that such tournaments exist! This class will illustrate several such examples of problems in combinatorics that are incredibly difficult to resolve with normal constructive methods, yet have elegant and short probabilistic proofs.

*Class format:* Interactive lecture with occasional breakout rooms for problem-solving.

*Prerequisites:* Basic graph theory

Chilies	Class Actions	Themes (click for info)
	 <a href="#">HW Recommended</a>	<a href="#">Smörgåsbord Discrete analysis Graph Theory</a>

**Trail mix** (Mark, [MTWØF](#))

Is your mathematical hike getting a little too strenuous? Would you like to relax a bit with a class that offers an unrelated topic every day, so you can pick and choose which days to attend, and that does not expect you to do homework? If so, some Trail Mix may be just what you need to regain energy. Individual descriptions of the five topics follow.

**Trail Mix Day 1: The Prüfer Correspondence.**

Suppose you have  $n$  points around a circle, with every pair of points connected by a line segment. (If you like, you have the complete graph  $K_n$ .) Now you’re going to erase some of those line segments so you end up with a tree, that is, so that you can still get from each point to each other point along the remaining line segments, but in only one way. (This tree will be a spanning tree for  $K_n$ .) How

many different trees can you end up with? The answer is a surprisingly simple expression in  $n$ , and we'll find a combinatorial proof that is especially cool.

*Chilies:* 🌶️ → 🌶️🌶️

*Prerequisites:* None.

### Trail Mix Day 2: Cyclotomic Polynomials and Migotti's Theorem.

The cyclotomic polynomials form an interesting family of polynomials with integer coefficients, whose roots are complex roots of unity. Looking at the first few of these polynomials leads to a natural conjecture about their coefficients. However, after the first hundred or so cases keep confirming the conjectured pattern, eventually it breaks down. In this class we'll prove a theorem due to Migotti, which sheds some light on what is going on, and in particular on why the conjecture finally fails just when it does.

*Chilies:* 🌶️🌶️

*Prerequisites:* Some experience with complex numbers, preferably including complex roots of unity; some experience with polynomials.

### Trail Mix Day 3: Exploring the Catalan numbers.

What's the next number in the sequence 1, 2, 5, 14, ...? If this were an "intelligence test" for middle or high schoolers, the answer might be 41; that's the number that continues the pattern in which every number is one less than three times the previous number. If the sequence gives the answer to some combinatorial question, though, the answer is more likely to be 42. We'll look at a few questions that do give rise to this sequence (with 42), and we'll see that the sequence is given by an elegant formula, for which we'll see a lovely combinatorial proof.

*Chilies:* 🌶️🌶️

*Prerequisites:* None

### Trail Mix Day 4: Intersection Madness.

When you intersect two ellipses, you can get four points, right? So why can't you get four points when you intersect two circles? Well, actually you can, and what's more, two of the four points are always in the same places! If this seems paradoxical (and, I hope, interesting), wait until we start intersecting two cubic curves (given by polynomial equations of degree 3). There's a "paradox" there too, first pointed out by the Swiss mathematician Cramer in a letter to Euler, and the resolution of that paradox leads to a "magic" property of the nine intersection points. If time permits, we'll see how that property (known as the Cayley-Bacharach theorem) gives elegant proofs of Pascal's hexagon theorem and of the existence of a group law on a cubic curve.

*Chilies:* 🌶️🌶️ → 🌶️🌶️🌶️

*Prerequisites:* None, although a little bit of linear algebra might show up.

### Trail Mix Day 5: Integration by Parts and the Wallis Product.

Integration by parts is one of the only two truly general techniques for finding antiderivatives that are known (the other is integration by substitution). In this class you'll see (or review) this method, and encounter two of its applications: How to extend the factorial function, so that  $(1/2)!$  ends up making sense (although the standard notation used for it is a bit different), and how to derive the famous product formula

$$\frac{\pi}{2} = \frac{2}{1} \cdot \frac{2}{3} \cdot \frac{4}{3} \cdot \frac{4}{5} \cdot \frac{6}{5} \cdot \frac{6}{7} \cdots,$$

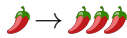

which was first stated by John Wallis in 1655.

*Chilies:* 🌶️🌶️

*Prerequisites:* Basic single-variable calculus.

*Class format:* Mostly interactive lecture (over Zoom). I'll be using a document camera like a "blackboard" (and scanning the notes afterward), looking out at your faces even when you can't see mine

(when I'm not actually writing, you will see mine), and asking some questions rather than just talking “at” you. I *may* set up breakout rooms for you to experiment for a little while at the beginning of the Prüfer Correspondence class, but probably not for the other classes.

Chilies	Class Actions	Themes (click for info)
 → 	No HW	Smörgåsbord

### 10:10 CLASSES

#### Evolution of random graphs (Misha, [M\[TWØF\]](#))

Imagine the following picture: at midnight, we scatter ten thousand vertices in an empty night sky. Each of the  $\binom{10000}{2}$  possible edges between these vertices chooses a random time between midnight and 1 AM. At its chosen time, the edge lights up.


At midnight, the sky is dark; at 1 AM, it is lit up by the complete graph  $K_{10000}$ . What does the sky graph look like between those times?

The sky process is random, but when the number of vertices is sufficiently large, we can make confident predictions about when the graph will acquire certain properties. When will the first cycle appear? When will the graph become connected? When will we see the first Hamiltonian cycle?

In this class, we will answer these questions and more—and learn some techniques of probabilistic combinatorics as we go.

*Class format:* Interactive lecture; I will present slides which I will annotate as we go.

*Prerequisites:* Introduction to graph theory, or comfort with basic graph theory concepts such as trees, subgraphs, vertex degrees, distance.

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Discrete analysis Graph Theory

#### Knot theory (Emily, [M\[TWØF\]](#))

In this class, we will explore the fascinating and dynamic field of knot theory. While learning what is a knot and what is not a knot, we will encounter various types of knots and not shy away from manipulating knots and knotting knots together. Whether we are knot sure or not sure if two knots are the same, there are a variety of invariants we can use to distinguish between knots. Why not come and have some knot fun!

*Class format:* Interactive lecture

*Prerequisites:* None

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Squishy shapes

#### Nonunique factorization in the Chicken McNugget monoid (Gabrielle, [M\[TWØF\]](#))

Let's ponder one of life's greatest mysteries: The Chicken McNugget. Questions about Chicken McNuggets date all the way back to Ancient Grease. What are they made of? Are they even food? (I do not have answers for you there.) How many Chicken McNuggets is it possible to buy?

When Chicken McNuggets were first introduced, they were sold in packs of 6, 9, and 20. Under those assumptions, any number  $n$  that can be written as  $6 \cdot x_1 + 9 \cdot x_2 + 20 \cdot x_3 = n$  can be purchased. But such a representation does not have to be unique. There are two ways to buy 18 Chicken McNuggets,




the richness of the complex numbers as a mathematical structure. Perhaps more importantly, this gives us an excuse to learn advanced mathematics with an immediate theoretical application.

As we go through each of the proofs, I will encourage us to discuss what is it about them that makes them fail on a different field, such as  $\mathbb{Q}$  or  $\mathbb{R}$ . This kind of reasoning will help you truly understand what  $\mathbb{C}$  and  $\mathbb{R}$  are, and what makes them unique.

*Class format:* Lecture with QA.

*Prerequisites:* Complex numbers arithmetic, in particular Euler's formula and De Moivre's formula. Calculus: continuity, integration, and the extreme value theorem. Abstract algebra: the definitions of groups, rings and fields. Linear algebra: the definition of a vector space.

Chilies	Class Actions	Themes (click for info)
	HW Optional	Smörgåsbord Analysis


## 12:10 CLASSES

### Finite Fourier analysis (Mike Orrison, [\[MTWØF\]](#))

In this course, we will focus on how and why you might want to rewrite a complex-valued function defined on a finite abelian group as a linear combination of simple functions called characters. As we will see, doing so quickly leads to discussions of far-reaching algorithms and ideas in mathematics such as discrete Fourier transforms (DFTs), fast Fourier transforms (FFTs), and the Uncertainty Principle.

*Class format:* I was thinking I'd keep it pretty simple by just sharing my slides on Zoom, and annotating them along the way when helpful. I'm not planning on using any breakout rooms, etc.

*Prerequisites:* Complex Numbers (basic arithmetic and geometric interpretations), Linear Algebra (bases, invertible matrices, eigenvalues, complex inner products, orthogonality), and Group Theory (examples of finite abelian groups and their subgroups, cosets, homomorphisms).



Chilies	Class Actions	Themes (click for info)
	HW Recommended	Discrete analysis

### Learning online learning online (Eric Neyman, [\[MTWØF\]](#))

You should read the title of this class as Learning (Online Learning) Online. Online learning – and more generally online algorithms – is a topic within the study of algorithms. The word *online* here does not mean “over the internet”; instead it means *sequential decision-making*. For example, let's say that once the pandemic is over, you want to celebrate by eating out at the restaurant down the block once a week for a year. (It just opened up so you haven't been there, but the menu looks good!) You order a dish, and really like it. The following week, you need to make a decision: get the same dish again, or try something new? Getting the same dish again means you'll probably like it a lot, but if you get something new then on the off chance that you like it *even more*, that'll be good to know for the future. How should you balance trying new things with getting things you already know you like? If you find this question intriguing and want to learn more, come to my class!

*Class format:* I'll be using my iPad as a whiteboard (so I'll be screen sharing my iPad and writing on it). Probably around 20% of the time will be spent in breakout rooms. Of the other 80%, probably 25% will discussion and 75% will be interactive lecture.

*Prerequisites:* basic facts about expected values, like linearity of expectation. Basic calculus will at times be helpful, but you should be able to follow most of the class without it.

Chilies	Class Actions	Themes (click for info)
	 HW Recommended	CS & algorithms Math in real life



### Non-Euclidean geometries (Samantha, $\boxed{\text{MTW}\Theta\text{F}}$ )

The geometry you've seen in school was likely Euclidean geometry, and it's based on five different axioms, or assumptions. One of those axioms is the Parallel Postulate, which says that if you have a line and a point that's not on the line, you can draw exactly one line through that point which is parallel to the first line.

What happens if you remove this axiom? You'll get different types of geometry called spherical and hyperbolic geometry. In this class, we'll explore basic geometry concepts in these geometries and see what's the same and what's different from Euclidean geometry. Note: Very few proofs (if any) will be given. Instead, you'll be exploring the concepts using online applets and testing out lots of examples!

*Class format:* First day will be a lecture and the remaining days will be IBL, meaning I'll give you lots of questions to explore in groups, and you'll learn by working through the problems (instead of being taught directly by me).

*Prerequisites:* Euclidean geometry

Chilies	Class Actions	Themes (click for info)
	 No HW	Rigid shapes


### Noncommutative ring theory (2 of 2) (Susan, $\boxed{\text{MTW}\Theta\text{F}}$ )

A ring  $R$  is called “simple” if its only ideals are  $\{0\}$  and  $R$  itself. A commutative ring is simple if and only if it is a field. A good first guess would be that a noncommutative ring is simple if and only if it is a division ring. This would also be a wrong first guess. Unfortunately, in noncommutative rings simplicity gets complicated.

In this class we'll prove the Wedderburn–Artin's structure theorem for semi simple rings, and see how simplicity and division rings are related. We'll start this week with a quick jaunt through module theory. We'll define modules, prove Zassenhaus's lemma and the Schreier refinement theorem, and use these results to prove the Jordan–Hölder's theorem, which essentially says that every sufficiently nice module has a unique decomposition into its simplest components.

*Class format:* Interactive lecture

*Prerequisites:* Noncommutative ring theory (1 of 2)

Chilies	Class Actions	Themes (click for info)
	HW Recommended	Algebraic structures

### PDEs part 1: Laplace's equation (Assaf, $\boxed{\text{MTW}\Theta\text{F}}$ )

Laplace's equation is the deceptively simple

$$\Delta f = g,$$

perhaps with some initial/boundary conditions, where  $\Delta f = \sum_i \frac{d^2}{dx_i^2} f$  is the Laplacian.  $g = 0$ , we say that  $f$  is *harmonic*, and it turns out that there are lots and lots of strange, yet obvious-in-hindsight properties of harmonic functions. For example, nonconstant harmonic functions on  $\mathbb{R}^n$  never attain an extreme value, and we can use this to provide a proof of the fundamental theorem of algebra using



only partial differential equations! As another example, the value of an harmonic function at a point is equal to the average value of it on a circle around that point.







If any of this seems a bit like complex analysis, you're mistaken! We will prove all of these facts using just the fact that  $\Delta f = 0$ !

In this class, we'll go through basic properties of Laplace's equation with various boundary and initial conditions. We'll prove the maximum principle, mean-value property, and link them to Brownian motion. We'll talk about energy methods, and possibly move on to other, more advanced topics in elliptic PDEs.

Get ready to integrate by parts a lot!

*Class format:* Lecture with small work periods

*Prerequisites:* Multivariable calculus -or- the Derivative as a linear transformation. Integration by parts is highly recommended. Complex analysis mildly recommended.


Chilies	Class Actions	Themes (click for info)
 → 	   (Optional:  )	<b>Analysis</b>
	<b>HW Recommended</b>	


### CLASS ACTION DESCRIPTIONS


Different classes will have you engage with the content in different ways. The following actions are meant to help you get a sense for what you might expect to do in each class.


If an action is selected, this means that the teacher is intentionally building this activity into your learning experience. An action may be listed as optional if the teacher is planning to offer space for this activity, but will not expect everyone to participate in it.

**Active Listening:** You should be ready to do this for every class. May include listening to someone present information, reading things on slides, taking notes, and having opportunities to ask or respond to questions.


 **Reading:** Reading and interpreting a document for yourself (problem statements, paragraphs, etc.). This does not include anything that will be explained out loud at the same time, such as lecture notes or slides.

 **Speaking:** Sharing things out loud with others in the class. Ideas, problem solutions, etc.

 **Writing:** Drawing or typing your thoughts during the class. Proofs, responses to questions, shared whiteboard, etc.

 **Problem solving:** Thinking about how to solve problems that have been given to you.

 **Collaborating:** Working with others in a small group to accomplish a task.

 **Other activitying:** Anything not included in the previous categories: playing a game, using a piece of software (besides Zoom), building a craft, etc.

## CLASS DESCRIPTIONS—WEEK 5, MATHCAMP 2021

### CONTENTS

9:10 Classes	1
10:10 Classes	3
12:10 Classes	6
1:10 Classes	10

These blurbs don't have theme or class action information, but if you have questions, and you can't make a guess based on class format/blurb, feel free to ask the teacher or your AA!

### 9:10 CLASSES

#### **Galois theory crash course** (Mark, M[TWΘF])

In 1832, the twenty-year-old mathematician and radical (in the political sense) Galois died tragically, as the result of a wound he sustained in a duel. The night before Galois was shot, he hurriedly scribbled a letter to a friend, sketching out mathematical ideas that he correctly suspected he might not live to work out more carefully. Among Galois' ideas (accounts differ as to just which of them were actually in that famous letter) are those that led to what is now called Galois theory, a deep connection between field extensions on the one hand and groups of automorphisms on the other (even though what we now consider the general definitions of “group” and “field” were not given until fifty years or so later). If this class happens, I expect to be rather hurriedly (but not tragically) scribbling as we try to cover as much of this material as reasonably possible. If all goes well, we might conceivably be able to get through an outline of the proof that it is impossible to solve general polynomial equations by radicals once the degree of the polynomial is greater than 4. (This depends on the simplicity of the alternating group, which we won't have time to show in this class.) Even if we don't get that far, the so-called Galois correspondence (which we should be able to get to, and probably prove) is well worth seeing!

*Class format:* Interactive lecture (over Zoom). I'll be using a document camera like a “blackboard” (and scanning the notes afterward), looking out at your faces even when you can't see mine (when I'm not actually writing, you will see mine), and asking questions to help us go through the material together.

*Prerequisites:* Group theory; linear algebra; some familiarity with fields and with polynomial rings.

Chilies

Homework



HW Optional

#### **Finite fields: the power of Frobenius** (Eric, M[TW]ΘF)

Many many aspects of the algebra of finite fields boil down to understanding a single map: the Frobenius homomorphism  $x \mapsto x^p$ . In this class we'll pick up where Viv's week 3 class left off and dive into the algebraic side of finite fields. We'll see how the Frobenius homomorphism and its powers are a tool for distinguishing between different finite fields, we'll see how they fit together, and we'll understand (in the 2 day version) what the algebraic closure of  $\mathbb{F}_p$  is and the structure of its subfields.

*Class format:* Mixture of lecture and in-class worksheets.

*Prerequisites:* Viv's week 3 finite fields class or similar background.

Chilies



Homework

HW Optional

### Fractal projections and a number theory question (Alan, M[TW]ΘF)

Let  $K_0 \subset \mathbb{R}^2$  be the unit square. Divide  $K_0$  into 16 squares of equal size, and let  $K_1 \subset K_0$  be the union of the four corner squares. Repeat the same procedure on each of the four squares of  $K_1$  to get  $K_2$  (a union of sixteen squares), and so on. We define the four corner Cantor set to be the limit set  $K = \bigcap_{n=0}^{\infty} K_n$ .

In this class, we will discuss some interesting properties of the projections of the four corner Cantor set, including connections to the following number theory fact: If  $m$  and  $n$  are odd integers, then  $m/n$  can be written as the ratio of two numbers of the form  $\sum_{j=0}^{\ell} \epsilon_j 4^j$ , where  $\epsilon_j \in \{-1, 0, 1\}$ . (Incidentally, this number theory fact is proved in a paper called "An awful problem about integers in base four.")

*Class format:* Lecture

*Prerequisites:* None

Chilies



Homework

HW Optional

### Party parrot workshop (Zoe, M[TW]ΘF)

So many dancing parrots. The party begins!

Mathematical content will be provided.

*Class format:* IBL

*Prerequisites:* none

Chilies



Homework

HW Recommended

### Axiomatic music theory (J-Lo, MTW[ΘF])

What makes some combinations of notes more pleasant to listen to than others? Why does the chromatic scale have 12 notes? At first glance, music might seem like a collection of completely arbitrary facts that just coincidentally combine in ways that happen to sound nice.

But it turns out that many of these complicated musical constructions can be derived as corollaries from just a couple of basic conditions that we might want our music to satisfy! You will reach these conclusions for yourselves by working through a set of problems in groups. The rich, complex intricacy? That's actually number theory under cover!

*Class format:* Almost entirely problem-solving in breakout rooms (a bit of lecture at the start and end of each day)

*Prerequisites:* None, but the class will be much easier to follow if you have some musical background (being able to play an instrument or read sheet music should be sufficient)

Chilies



Homework

HW Optional

**Compactness in combinatorics of coloring** (Aaron,  $\boxed{\text{MTW}}\ominus\text{F}$ )

We take a look at some of the things you can do if you throw the Compactness Theorem at combinatorics problems that involve coloring graphs and hypergraphs. We'll see how this can let us understand colorings of infinite graphs using finite graphs, and more surprisingly, understand colorings of finite graphs using infinite graphs.

*Class format:* Lecture on virtual whiteboard with probably a bit of optional homework

*Prerequisites:* Model Theory, some graph theory

Chilies	Homework
	HW Optional

**Ultra-fantastic ultra filters** (Zoe,  $\boxed{\text{MTW}}\ominus\text{F}$ )

We want to figure out what it means for a subset of the Reals to be big! We will discuss what are the ideal properties for a 'Big' set to have. The surprising aspect is that when we have a good list of these properties it is actually hard to show that there exists an object with these properties! These are surprisingly useful objects in set theory and combinatorics.

*Class format:* Lecture

*Prerequisites:* none

Chilies	Homework
 - 	HW Recommended

10:10 CLASSES

**Arithmetic progressions and primes and parrots** (Viv,  $\boxed{\text{MTW}}\ominus\text{F}$ )

Did you know that there are infinitely many primes?

This fact has been proven many times in many different ways, but in this class we're actually going to ask a different question.

Did you know that there are infinitely many primes congruent to  $a \pmod{q}$ , as long as  $a$  and  $q$  are relatively prime?

Dirichlet showed this in the 1900s using some of my favorite ideas in all of mathematics. The ideas that he used include group theory, complex analysis, and his class number formula (see week 2). The ideas that we will use... are a subset of those, but a pretty big subset.

*Class format:* Lecture

*Prerequisites:* Familiarity with complex numbers. Some knowledge of groups and basic complex analysis (such as the word "pole") is helpful.

Chilies	Homework
	HW Recommended

**Supervised machine learning: the essentials** (Jorge,  $\boxed{\text{MTW}}\ominus\text{F}$ )

Machine learning (ML) is a type of artificial intelligence (AI) that allows software applications to become more accurate at predicting outcomes without being explicitly programmed to do so. One subfield of ML is known as *supervised learning*, in which we use historical data (e.g. past measurements) as inputs in order to obtain these predictions.

In order for ML to pull off the futuristic cool stuff one day (such as self-driving cars), we'll need to start small. An example: I have a polynomial curve of unknown degree (but let's say the degree is

less than 10), and I give you the coordinates of 10 points on the curve. We want to find a polynomial formula that accurately describes these points and any future points on my curve that I give you. How do we go about this?

The tricky part about it is that solving the problem exactly (via the so-called Lagrange interpolation formula) won't necessarily give you a better solution. In fact, it is likely to give you something terrible that won't be even close to how the actual curve looks like, due to a phenomenon called *overfitting*.

In order to solve the problem correctly, the class will go over the essentials of supervised learning: doing a linear regression in order to find suitable formulas and using *regularization* to avoid overfitting. What do all these buzzwords mean? Come to class and find out!

*Class format:* Lecture

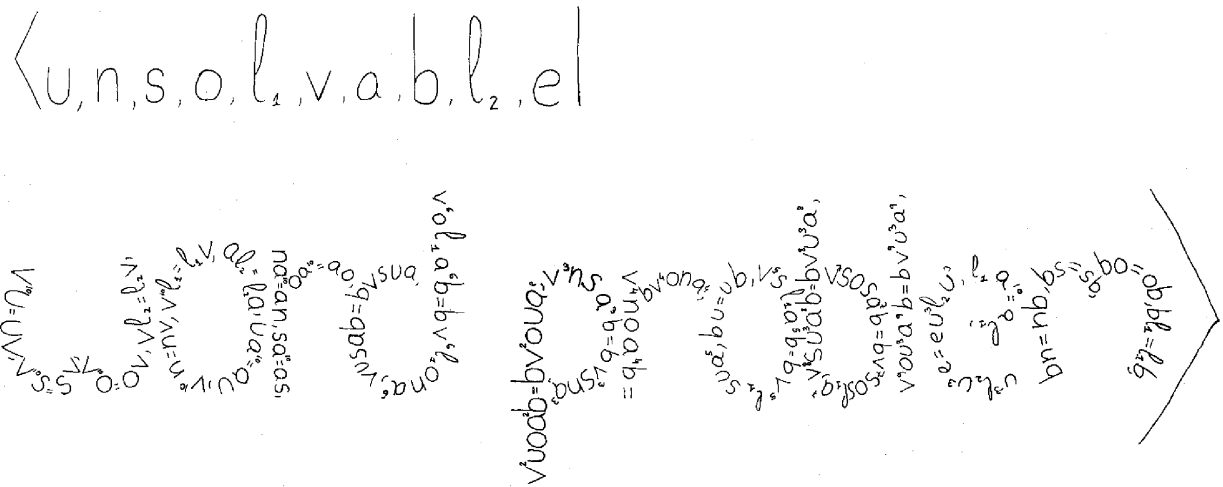
*Prerequisites:* Linear algebra (vector spaces, bases, linear combinations, matrix equations) and some probability (knowing about Gaussian distributions and conditional probability)

Chilies	Homework
🌶️🌶️	No HW

**The word problem for groups** (Assaf, MTW ⊕ F)

A group can be thought of as a collection of reversible operations, with some rules about how they relate to each other. Such a way of thinking is called a *group presentation*, and as an example, we have that the cyclic group of order 3 can be written as  $\langle x | x^3 = e \rangle$ , where  $x$  is a generator, and  $x^3 = e$  is a relation. Given a group presentation with a finite set of generators and relations, does there always exist an algorithm to tell if a word in the generators is the identity? This is called the Word Problem, and it was posed by Max Dehn in 1911. The surprising answer, shown by Pyotr Novikov in 1955, is no - there does not exist such an algorithm. In this class, we will prove this result by studying how we can embed "uncodable" sets in groups. This will give us a candidate for a "bad" group for which a solution to the word problem would contradict the "uncodability" of the set.

Additionally, this class comes with a really sweet t-shirt design that we should totally reprint this year, and which contains a group presentation that has unsolvable word problem (we will not prove that this specific presentation does not have solvable word problem in this class):



*Class format:* Lectures with some homework  
*Prerequisites:* group theory

Chilies

Homework



HW Recommended

**Vitali's curse** (Gabrielle,  $\boxed{\text{MTW}}\ominus\text{F}$ )

I failed my real analysis qualifying exam in fall 2019 because I did not read the problem and answered a far easier question than what I had been asked. (Pro tip: Don't do that.) And because I didn't have the Vitali Covering Lemma in my heart. As punishment, I have been doomed to roam the earth, telling people about the Vitali Covering Lemma. We'll learn a little bit of measure theory, answer the question I thought I was supposed to answer, prove the Vitali Covering Lemma, and finally vindicate Past Gabrielle by solving the problem I was supposed to solve. Time permitting, we'll see less redemption-based applications.

*Class format:* Lecture*Prerequisites:* Failure. Also helpful to have comfort with epsilon-delta definitions of continuity and differentiability.

Chilies

Homework



HW Optional

**Conjugation in the symmetric group** (Emily,  $\boxed{\text{MTW}}\ominus\text{F}$ )

Two elements  $x, y$  of a group  $G$  are said to be conjugate if there exists a  $g \in G$  such that  $gxg^{-1} = y$ . If we consider the set of all elements that are conjugate to  $x$  in  $G$ , this is called the conjugacy class of  $x$ . Now if we let  $G$  be the symmetric group  $S_n$ , the conjugacy classes partition  $S_n$  in a rather nice way - by cycle type of the permutations. In this class, we will prove this beautiful fact, as well as find a formula for the size of each conjugacy class.

But we won't stop there! What happens if we restrict the  $g$ 's used above to be elements of a subgroup of  $G$ , say  $A_n$ ? Will the conjugacy classes in  $A_n$  also be completely determined by cycle type? Come to this class to find out!

*Class format:* Interactive lecture*Prerequisites:* Group theory—should be comfortable with the symmetric group and cycle notation.

Chilies

Homework



No HW

**Perfection** (Mia,  $\boxed{\text{MTW}}\ominus\text{F}$ )

Commutative algebraists have their excellent rings and algebraic geometers have their wonderful compactifications, but no one achieves perfection like graph theorists. In this class, we will prove none other than the Perfect Graph Theorem which, in addition to having an excellent<sup>1</sup> name, has an exceedingly clever proof.

So, what is perfection? In Graph Colorings, we proved that  $\omega(G) \leq \chi(G)$  and then asked, can we push those two invariants arbitrarily far apart. An alternative question one might ask is, what graphs achieve equality? Or even better, which graphs achieve equality and have that their subgraphs achieve equality too? The answer, perfect graphs! And what's more, the Perfect Graph Theorem gives us an elegant characterization of these graphs.

Note: Graph Colorings is not a prerequisite.

*Class format:* Interactive Lecture

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<sup>1</sup>Excellent under the English definition, not the algebraic one.

*Prerequisites:* Graph Theory

Chilies



Homework

HW Optional

### Taxicab geometry (Samantha, $\overline{\text{MTW}}\overline{\Theta\text{F}}$ )

Taxicab geometry is the geometry resulting from taking the Euclidean plane but defining the distance between points  $(a, b)$  and  $(c, d)$  to be  $|a - c| + |b - d|$ . It turns out that this geometry has very different properties from Euclidean (and non-Euclidean) geometry! For example, circles are now square-shaped! In this class, you'll explore some of the basic properties of taxicab geometry; this class will be structured very similarly to my week 4 non-Euclidean course, but with more proofs!

*Class format:* IBL

*Prerequisites:* None

Chilies



Homework

No HW

### The quantum factorization algorithm (Jorge, $\overline{\text{MTW}}\overline{\Theta\text{F}}$ )

What makes quantum computing special, apart from just providing us with an overly complicated way of transmitting information? I'm so glad you asked...

Just before the turn of the century, Peter Shor came up with an algorithm that can use quantum computers to factor numbers in  $O(b^3)$  time, where  $b$  is the number of bits of the number being factored. In comparison, not even the state-of-the-art algorithms on classical computers are able to factor arbitrary numbers in polynomial time. Because of this, and given that the most common cryptographic algorithm (RSA) depends on the intractability of factoring large pseudo-primes by brute force, there is a large interest in quantum computers from a security standpoint.

Shor's paper is very interesting in its own right, and its study can be split into two. First, we study the "classical" part of the algorithm, which shows how we could factor numbers quickly if we were able to find the order of numbers with respect to the right modulus. The quantum part of the algorithm is precisely how to find these orders, and introduces the very interesting quantum Fourier transform.

*Class format:* Lecture

*Prerequisites:* "Intro to quantum computing" week 1 class. Linear algebra: bases, dimension, and the matrix representation of an operator. Also, some familiarity with elementary number theory: divisors, primes, modular arithmetic.

Chilies



Homework

No HW

12:10 CLASSES

### A combinatorial proof of "the" quintic formula (J-Lo, $\overline{\text{MT}}\overline{\text{W}\Theta\text{F}}$ )

If we are only allowed to use  $+$ ,  $-$ ,  $\times$ ,  $\div$ , and  $\sqrt[n]{\phantom{x}}$  for any  $n$ , it is impossible for us to write down the roots of a general quintic equation. However, if we allow ourselves to use other functions, then solutions do exist! One of these solutions uses the extra function

$$F(x) = \sum_{k=0}^{\infty} \binom{5k}{k} \frac{x^{4k+1}}{4k+1}.$$



We will find a combinatorial proof of this version of the quintic formula using a generalization of the Catalan numbers.

*Class format:* Interactive lecture

*Prerequisites:* None

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Chilies



Homework

HW Recommended

### Ben's favorite game theory result (Ben, $\boxed{\text{MT}}$ W $\Theta$ F)

In my Week 2 class “The Pirate Game,” I spent several minutes bad-mouthing the Prisoners’ Dilemma, saying that I just found it utterly boring and completely, profoundly devoid of anything resembling interest.

That might have been a bit harsh, and I’m here now to also admit that it was a bit unfair. I do know of one theorem that makes the Prisoners’ Dilemma a little more interesting—well, a LOT more interesting, truth be told. This is one of the so-called “Folk Theorems” of game theory.

Usually, when we analyze sequential games, we start at the “end” of the game and work backwards. But what if we don’t know when the game is going to end? In practical “games” that occur in “real life,” this is often the case because most of us cannot predict the future.<sup>2</sup> It turns out that analyzing such games is much more difficult, and therefore much more interesting.

In this class, we’ll talk more about credible threats, about how to even start thinking about “infinite games” (i.e. games where there’s no fixed end point), and a kind of strategy called a “grim trigger.” Time permitting, we’ll also talk about why all the game theorists HATE Ben’s Favorite Game Theory Result. If even more time permits, we might even talk about mercy, forgiveness, and grace, but I really can’t make any promises on that front.

*Class format:* Mostly interactive lecture

*Prerequisites:* Familiarity with geometric series

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Chilies



Homework

HW Optional

### Sperner’s lemma and Brouwer’s fixed point theorem (Aaron, $\boxed{\text{MT}}$ W $\Theta$ F)

Take your favorite triangle, and paint its corners red, green and blue. Now subdivide it into a lot of tiny triangles, and paint all the corners of all of those with the three colors, so that each color on the edge between red and blue is red or blue, and each color on the edge between green and blue is green or blue, and each color on the edge between red and green is red or green.

Sperner’s Lemma says there is at least one tiny triangle with a corner of each color.

Take your favorite continuous map from the disk to itself. Brouwer’s Fixed Point Theorem says it has a fixed point.

In this IBL class, we will prove this very discrete lemma, and use it to prove this very continuous theorem.

*Class format:* IBL: We will solve problems in breakout rooms.

*Prerequisites:* Sperner’s Lemma will require just a bit of graph theory, Brouwer’s FPT will require the idea of Cauchy sequences.

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Chilies



Homework

HW Optional

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<sup>2</sup>If you can predict the future, please contact me exactly one year ago to let me know.

**There are less than  $10^{39}$  Sudoku puzzles** (Linus,  $\boxed{\text{M}}\text{T}\text{W}\text{O}\text{F}$ )

We'll introduce "entropy," which measures how much information you learn when you reveal the value of a random variable. We'll use it to upper bound  $\binom{N}{k}$  as well as the number of 9-by-9 Sudoku puzzles.

*Class format:* Lecture

*Prerequisites:* linearity of expectation

Chilies



Homework

No HW

**A property of  $a^n$**  (Mia,  $\boxed{\text{M}}\text{T}\text{W}\text{O}\text{F}$ )

Suppose I asked you to give me a power of two starting with '6'; you'd probably quickly reply '64'. And if I asked you to give me a power of two starting with '41', well, that get's a little trickier, but perhaps you know that  $2^{22} = 4194304$ . However, if I asked you to find me a power of two starting with '616263646566', that's a whole other story. Rather remarkably though, such a power exists. In fact, for any sequence of digits  $S$  (which is not a power of 10), there exists a power of two that starts with those digits! The delightful proof comes from Ingenuity in Mathematics and will be the starting point for the class.

*Class format:* Interactive lecture

*Prerequisites:* None

Chilies



Homework

No HW

**Arithmetic progressions and primes and parrots** (Charlotte,  $\text{M}\text{T}\boxed{\text{W}}\text{O}\text{F}$ )

The Green–Tao Theorem is a celebrated result in mathematics: the primes contain arbitrarily large arithmetic progressions. That is, for any  $k \in \mathbb{N}$ , the set of primes contains some sequence of points in the form  $a, a + d, a + 2d, \dots, a + kd$ .

In this class we'll look at something much easier to prove, that the primes get arbitrarily close to arbitrarily long arithmetic progressions. Proving this should help shed some light on why the Green–Tao Theorem is true – and we'll see that it has a lot to do with the "size" of the set of prime numbers.

Consequently, we'll spend some time looking at a variety of ways to define the "size" of a subset of the natural numbers, and consider whether or not sets that are large or small in these notions of size should or could contain arbitrarily large arithmetic progressions.

*Class format:* Mostly interactive lecture with some time for problem solving

*Prerequisites:* You should be comfortable with limits and infinite series. It would be helpful if you've already seen sups, infs, and limsups before, but I'll introduce these quickly.

Chilies



Homework

HW Optional

**Draw every curve at once** (Ben,  $\text{M}\text{T}\boxed{\text{W}}\text{O}\text{F}$ )

Isn't it so tiresome to have to draw different things at different times? When I want to write an "A,"

<sup>3</sup>For sufficiently inconvenient values of convenient.

<sup>4</sup>For sufficiently impossible values of possible.

<sup>5</sup>For sufficiently difficult values of easy.

<sup>6</sup>For sufficiently... weird values of curve, of course

I have to use an entirely different process from when I write a “B,” and wouldn’t it be a lot more convenient if I could just draw everything at once? Every single curve imaginable, all packed into one shape?

Not only would this be marvelously convenient<sup>3</sup>, it is also possible<sup>4</sup> and easy<sup>5</sup>! You, too, can draw a universal curve<sup>6</sup> and in this class, we’ll see how!

*Class format:* Interactive Lecture

*Prerequisites:* Knowing what metric spaces are

Chilies



Homework

HW Optional

### Martin’s axiom (Susan, MT[WØF])

You probably know that there are different sizes of infinity. The real numbers are provably larger than the natural numbers. In fact, the power set of any set  $A$  is larger than  $A$ . In fact in fact, the power set of  $\mathbb{N}$  turns out to be precisely the size of  $\mathbb{R}$ . This begs the question: are there sizes of infinity between  $|\mathbb{N}|$  and  $|\mathbb{R}|$ ?

In this class, we will not answer that question. We will blow right past that question, assume that we’re in a universe with intermediate sizes of infinity, and ask ourselves: how do those intermediate sizes of infinity behave? Using an extra-set-theoretic axiom called Martin’s Axiom, we can show that intermediate sizes of infinity behave in several crucial ways like the natural numbers.

If you’ve ever looked at an induction proof and thought, “Man, this is cool and all, but I really wish it involved more posets,” this could be the class for you!

*Class format:* lecture

*Prerequisites:* none

Chilies



Homework

HW Recommended

### Mechanical computers (Tim! Black, MT[WØF])

A few years ago, I came across a YouTube video about a game called Dr. Nim (<https://youtu.be/9KABcmczPdG>). It’s a little computer that can play a simple game against a human with perfect strategy. It’s a fairly simple game — one-pile nim — but the amazing part is that there are no electronics. Just using mechanical pieces and gravity, the “computer” chooses how many marbles to drop, and drops them all on its own. It’s not the first example of a mechanical computer — people started dreaming up computers long before modern electronics. But is Dr. Nim really a computer at all? It can really only do one thing.

A new game came out in 2018 called Turing Tumble (<https://www.turingtumble.com/>). It’s a marble contraption similar to Dr. Nim, but has components that can be plugged in and arranged on a big peg board. It can do a lot of things; for example, it can do addition and multiplication, and it can even simulate Dr. Nim! Does this count as a computer? It certainly can’t output to an electronic display. What does it mean to be a computer?

In this class we'll:

- Look at early attempts at inventing computers (back when mechanical contraptions were the only option).
- Play with Turing Tumble (you can use an online simulator) and see what we can get it to do.
- Discuss what it means to be a computer, and define *Turing Completeness* as one answer to this question.
- See other examples of Turing Complete Systems, and try to prove that Turing Tumble is Turing Complete.

*Class format:* Lecture/Discussion

*Prerequisites:* None

Chilies



Homework

HW Recommended

1:10 CLASSES

### Completeness of the real numbers (Alan & Charlotte, $\boxed{M}$ TWΘF)

Our Week 2 Introduction to Analysis class was *full of holes* (:partyparrot:) because there were many topics we did not have time to cover (:actualsadparrot:). This class is an attempt to *fill in some holes* (:partyparrot:) by discussing the completeness of the real numbers. Recall that the rational numbers are full of holes! The way to fill in the holes is by “completing” them, thus obtaining the real numbers. This can be done in various ways, including via Cauchy sequences, monotone sequences, least upper bounds, and more. In this class, we will discuss these various ways to think about completeness of the reals.

*Class format:* The class is mostly lecture-based. We'll spend some time in breakout rooms discussing problems.

*Prerequisites:* The Week 2 analysis class, or the Week 4 nowhere differentiable but continuous functions class; more specifically, you should know the epsilon-delta definitions of convergent sequences and Cauchy sequences.

Chilies



Homework

HW Optional

### Counting, involutions, and a theorem of Fermat (Mark, $\boxed{M}$ TWΘF)

Involutions are mathematical objects, especially functions, that are their own inverses. Involutions show up with some regularity in combinatorial proofs; in this class we'll see how to use counting and an involution, but no “number theory” in the usual sense, to prove a famous theorem of Fermat about primes as sums of squares. (Actually, although Fermat stated the theorem, it's uncertain whether he had a proof.) If you haven't seen why every prime  $p \equiv 1 \pmod{4}$  is the sum of two squares, or if you would like to see a relatively recent (Heath-Brown 1984, Zagier 1990), highly non-standard proof of this fact, consider taking this class.

*Class format:* Interactive lecture (over Zoom). I'll be using a document camera like a “blackboard” (and scanning the notes afterward), looking out at your faces even when you can't see mine (when I'm not actually writing, you will see mine), and asking questions to help us go through the material together.

*Prerequisites:* None

Chilies



Homework

No HW

**Is math real?** (Quinn Perian,  $\boxed{M}$ TW $\Theta$ F)

In the philosophy of math, realism is commonly explained to be a position according to which mathematical objects exist in a sense independent of human thoughts or practices (though this precise definition is itself far from cut and dry). How exactly can we interpret what it means for a mathematical object to exist in this sense? What reasons are there in favor of a realist position? How about against a realist position? What are the alternatives to mathematical realism? In this class, we will try to provide some answers to these questions, and see how different philosophers over time would answer the question “Is math real?”

*Class format:* The class will be mainly interactive lecture, consisting of lecture along with several opportunities for campers to contribute their own opinion to the discussion of various philosophical positions (on mic or in chat).

*Prerequisites:* None.

Chilies



Homework

No HW

**Problem solving: tetrahedra** (Misha,  $\boxed{M}$ TW $\Theta$ F)

In the nine years from 1964 to 1972, every IMO competition contained a question with a tetrahedron in it. Since then, no such question has showed up again. In this class, we go back to the halcyon days of yore and solve as many of these problems as we can.

*Class format:* Extra-interactive lecture, with a slide for every problem that I’ll annotate as we solve it.

*Prerequisites:* None.

Chilies



Homework

HW Optional

**How to ask questions** (Eric, M $\boxed{T}$ W $\Theta$ F)

In this class you will learn about asking questions and also ask questions, though possibly not in that order. You will have the opportunity to learn practical wisdom on how to ask questions in a mathematical context and how to be intentional about your question asking.

Your homework will be to ask questions, in this class and others.

*Class format:* Inquiry based learning during lecture about learning through inquiry during lectures.

*Prerequisites:* None!

Chilies



Homework

HW Required

**Introduction to auction theory** (William Ding, M $\boxed{T}$ W $\Theta$ F)

There are many ways to sell stuff, and often the price of the stuff that’s being sold is not fixed. In this class, we will analyze common auction formats and optimal bidding under a few convenient assumptions. We’ll then loosen those assumptions to begin to understand auctions in the real world, specifically the government-run “spectrum auctions” of the ’90s and ’00s: some were record-breaking

successes, while others, for reasons that we will explore, were so disappointing as to warrant antitrust investigations.

*Class format:* Interactive lecture

*Prerequisites:* None

Chilies



Homework

No HW

### Problem solving: linear algebra (Misha, $\boxed{\text{MT}}\text{W}\ominus\text{F}$ )

Most high school math contests (the IMO included) do not use any topic considered to be too advanced for high school, such as linear algebra. This is a shame, because there have been many beautiful problems about linear algebra in undergraduate contests such as the Putnam Math Competition.

In this class, we will look at linear algebra from a new perspective and use it to solve olympiad problems.

*Class format:* Extra-interactive lecture, with a slide for every problem that I'll annotate as we solve it.

*Prerequisites:* None.

Chilies



Homework

HW Optional

### Symmetries of a (hyper)cube (Emily, $\boxed{\text{MT}}\text{W}\ominus\text{F}$ )

The dihedral group  $D_4$  can be described as the symmetries of a square, which has four rotations and four reflections. We can bump this up to the next dimension and construct a group that is the symmetries of a cube. And bump it up again to a 4th dimension cube. And again and again for every *hypercube*, or  $n$ -dimension cube. We will build up the elements of this group when  $n = 3$ , find the size of this group for any  $n$ , and look at a nice way of representing its elements as permutations (but not the kind you are used to!)

*Class format:* Interactive lecture

*Prerequisites:* Group theory—know what the symmetric and dihedral groups are

Chilies



Homework

HW Optional

### Computability theory and finite injury (Atticus Cull, $\boxed{\text{MT}}\text{W}\ominus\text{F}$ )

Computability theory is what you would get if you were to do complexity theory without caring about the efficiency of your algorithms. Instead of bounding ourselves by polynomials, we indulge in the full extent of algorithms. Questions you might consider are, can you come up with a description for every subset of  $\mathbb{N}$ ? Is being able to list the elements of a set the same as being able to tell what's in the set and what isn't? This class will explore fundamental limitations of computation, what it means for sets of naturals to compute each other, and a curious partial order on  $\mathcal{P}(\mathbb{N})$ , culminating in my hands down favorite proof method: finite injury. It's not as scary as the name suggests - we could be doing infinite injury!

*Class format:* Lecture

*Prerequisites:* None

Chilies



Homework

HW Optional

**Problem solving: lecture theory** (Misha, MTWTF)

This class will teach you about the dark side of problem-solving: how to make educated guesses, how to use problem statements to your advantage, and how to exploit the one piece of extra information contest writers can't help giving you: that the problem has an answer.

(Due to its nature, this class is primarily focused on US contests like the AMC, AIME, and ARML, where you don't have to prove that your answers are correct.)

*Class format:* Extra-interactive lecture, with a slide for every problem that I'll annotate as we solve it.

*Prerequisites:* None.

Chilies



Homework

HW Optional

**The mathematics of voting** (Samantha, MTWTF)

What is the fairest way to vote on something? Perhaps we merely have everyone write down their top choice and the winner is whatever choice received the most votes. Or maybe we allow each voter to rank their preferences, and then we count each preference in a weighted way and allow that to determine the winner. It turns out, neither of these methods is fair, according to economist Ken Arrow's definition of "fair." In this class, we'll consider a few examples of voting systems and their unfairness, then we'll prove Arrow's Impossibility Theorem.

*Class format:* Lecture

*Prerequisites:* None

Chilies



Homework

No HW

**Traffic and the price of anarchy** (Assaf, MTWTF)

If we all took the bus, the roads would be empty, and transit would be fast. And yet, for some reason, it always seems like there is gridlock. Why can't we all just co-operate? Why do drivers always have to cut me off when I'm biking to campus? Why is it that closing roads produces better traffic in the rest of the city? How is all of this related to COVID-19 and vaccines?

Everyone wants to be rational, but sometimes our irrational human nature comes out and bites the collective. In this class, we'll explore scenarios where this effect happens. We'll look at Braess' Paradox, the Bus Motivation Problem, and spend some time discussing the formalism of congestion games.

*Class format:* Lecture

*Prerequisites:* know what a bus is

Chilies



Homework

HW Recommended